

Multispectral Satellite Imagery and Machine Learning for the Extraction of Shoreline Indicators

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Abstract

Analysis of shoreline change is fundamental to a broad range of investigations undertaken by coastal scientists, coastal engineers, and coastal managers. Multispectral Satellite Imagery (MSI) provides high resolution datasets that allow coastlines to be monitored more frequently and on a global scale. The Landsat and Sentinel-2 MSI datasets are free for public use, which has increased the frequency of studies focusing on coastal change using satellite imagery. However, despite access to global and free satellite imagery, a method has yet to be developed to monitor different shoreline types and indicators globally, as not all shorelines are sandy beaches, and the waterline cannot be representative of all shoreline changes. The review paper introduces different techniques used currently to extract shoreline features, including water indexing, Machine Learning (ML) and segmentation methods. We presented here a comprehensive review of range of the methods available for shoreline extraction from MSI and discuss why some shoreline features have been identified using multispectral satellite imagery and others not. This approach helps to signal where the gaps are on the current methods for shoreline extraction and provides a roadmap of the key challenges that prevents MSI to be used for understanding shoreline changes at a global scale.

Keywords: Remote Sensing; Shoreline Indicators; Shoreline Extraction; Machine Learning.

1. Introduction

Around 40% of the world's population lives within 100km of the coastline, equating to 2.4 billion people (United Nations, 2017). The coastal zone is one of the most dynamic and high energy systems on Earth, where wind, waves and tides cause geophysical processes such as erosion, deposition and flooding to occur. These ongoing processes can present a serious risk to life, home security and economy, and wellbeing to the population living there. Increasing coastal erosion rates due to Sea Level Rise (SLR) is a concern for these coastal communities. Since 1900, sea level has risen 16 cm in the UK (Environment Agency, 2020) and by 20 cm globally, with the average rate of SLR being 3.7mm yr⁻¹ between 2006 and 2018 (IPCC, 2021). Athanasiou *et al.* (2020) projected that for Europe, SLR creates a median shoreline retreat of 97m (under RCP 8.5) by 2100, translating to 2,500 km² of coastal land loss. The threat of increased erosion and flooding has focussed the attention of coastal practitioners and local government on shoreline change rates, the need to protect communities and the longevity and maintenance coastal assets. It is estimated that in the European Union (EU), 1.8 to 2.9 million people could be impacted by SLR by 2050 with damage costs expected to be €135 billion to €145 billion (COACCH, 2019), including protective infrastructure and planning for mitigation.

Understanding shoreline change has traditionally utilised field studies including in situ beach profiling/surveys and aerial imagery to provide high resolution datasets for analysis (Splinter *et al.*, 2018). Other aerial remote image-based techniques, including photogrammetry, airborne Synthetic-Aperture Radar (SAR), airborne Light Detection and Ranging Technology (LiDAR) and video imaging from drones and manned aircrafts have been used to detect shorelines, however, they are limited in terms of temporal and spatial coverage and can be costly. The alternative is remote sensing of the earth from space, which began with the launch of Earth Observation (EO) satellites in 1972. EO satellites utilise many of the same features developed for airborne surveys, but they

overcome the issues of high costs, limited spatial coverage, and low survey frequency, because EO satellite data is often free, has global coverage and regular revisit intervals. With freely available satellite imagery, the ability to monitor the coastline from space on a regular basis becomes possible. With this wealth of satellite imagery, the number of scientific publication and commercial products attempting to extract shoreline from space has radically risen (e.g., García-Rubio *et al.*, 2009; Lira and Taborda, 2014; Hagenaaars *et al.*, 2018; Splinter *et al.*, 2018; Luijendijk *et al.*, 2018; Mentaschi *et al.*, 2018; Vos *et al.*, 2019; Rogers *et al.*, 2021).

In order to monitor coastal change from satellites up to a global scale, the shoreline definition and an accurate extraction method must be determined. Various coastal features can be identified as ‘indicators’ or ‘proxies’ of the true shoreline position (the extracted waterline which has been corrected to the intersection of a tidal datum, e.g., Mean Sea Level (MSL)), whereas shoreline indicators are proxies’ representative of the entire coastline. The most identified shoreline indicator from MSI is the instantaneous waterline, as it is the most visually discernible feature (Xu, 2018; García-Rubio *et al.*, 2015). Most extracted shorelines need to be tidally corrected if they are to be consistently used to monitor shoreline change. Tidal datum-based shoreline features are contours which have been translated horizontally based on the known elevation of the mean sea level along the shoreline (e.g., Mean High Water Line (MHWL)). They’re the most difficult features to extract from multispectral satellite imagery, as these indicators rely on additional data, such as time and tidal elevation (Esmail *et al.*, 2019). Therefore, shoreline datasets are not always comparable, as they depend on how the user defines the indicator and method applied to extract it. It is essential to be able to monitor shoreline change on local to global scales, as sea level rise impacts the entire coastal system and shoreline dynamics. Satellite imagery is suitable for this type of analysis as it provides a global coverage and has a large historical database of imagery. Another major focus in shoreline studies is the methodology to extract these shoreline indicators. Many delineation and classification methods have been applied to remote sensing imagery to extract the shoreline position, including manual extraction, water indexing techniques and ML. Whilst it is easy to apply these techniques to small scale studies (<100km) and produce highly accurate results, on a global scale the application needs to be considered and automated processing methods to be utilised (owing to the large spatial scale).

Compared to previous review papers focusing on shoreline identification and extraction using all types remote sensing methods (Boak and Turner, 2005; Toure *et al.*, 2019; Turner *et al.*, 2021), this paper reviews previous EO studies used for mapping shoreline indicators from MSI. As part of the review, we also analyse how recent emerging processing technologies (e.g., Machine Learning - ML or Artificial Intelligence) can be considered in new ways to extract different features from local to global scales. The benefits and drawbacks of ML technologies are discussed to identify gaps opening a new area of coastal research and techniques suitable for EO.

The paper is structured as follows: Section 2 discusses the definition of coastal indicators and how they are used to identify features along the coastline. Section 3 provides an overview of the most popular satellite data for detecting shoreline indicators, whilst Section 4 describes the main techniques used for extracting shoreline indicators from satellite data. However, as this paper is focused on reviewing the initial identification of these indicators from satellite imagery and not the shoreline derived from post processing, these secondary steps have not been included. Section 5 shoreline identification and extraction methods and presents gaps in the science of shoreline extraction from satellite imagery, whilst Section 6 concludes the findings of this paper.

2. Shoreline Indicators

The shoreline is defined Boak and Turner (2005) as the physical interface between the land and water. This interface constantly changes over time due to water level and land fluctuations (waves, tides, weather, erosion, accretion), making it somewhat difficult to define a single, moderately static feature that represents the land and how it is physically changing, even over very short periods. Consequently, a consistent shoreline definition is critical in order to attempt to avoid inconsistencies or capture uncertainty to minimise it, between different shoreline positions and the potential for misleading erosion/accretion results that may be methodological rather than real (Liu, 2009). Shoreline indicators are visual features used as a proxy to represent the shoreline position; these can be split into three groups:

- **Visually discernible coastal features** are features which can be physically seen and manually digitised, such as the previous high-water line (HWL) or the wet/dry boundary.
- **Tidal datum-based shorelines**, comparative to the true shoreline position are based on tidal datums (the standard elevation defined by a stage of the tide) determined by the intersection of the coastal profile with a

specific vertical elevation. Proxies of tidal datum-based shorelines include the mean high waterline (MHWL) which depends on an extracted waterline contour and tidal datum-based data.

- **Indicators based on image processing techniques** define the shoreline by applying processing techniques such as spectral enhancement (e.g., spectral unmixing algorithm, focal analysis, convolutional filters), geometric enhancement (e.g., adaptive smoothing, edge detection and enhancement) or transformations (e.g. Principal Component Analysis)) to extract proxy shoreline features from digital images, which are not visible to the human eye.

The way in which these shorelines are derived can also lead to inconsistencies in the results, as every user defines them differently or has their own interpretation of the shoreline indicator for the specified method. Identifying these features can be difficult using MSI as a wide variety of shoreline indicators exist but are not always visible on a 2D multispectral image which can be based on geomorphologic aspects, such as coastal dunes, cliffs or the configuration of vegetation along the backshore. Comparisons between indicators and also with the true shoreline, is difficult as no one indicator can be used for all types of coast as all beach profiles differ (Toure *et al.*, 2019).

Due to the large range of shoreline indicators, an assortment of image processing tools has been used to detect shorelines in multispectral images, airborne LiDAR, SAR and video. All the features presented in Figure 1 can be extracted using a range or combination of these image processing tools. Highlighted in red in Figure 1 are the only shoreline indicators which can be identified using multispectral satellite imagery as they are horizontal, visual, proxy-based features which are visible in imagery with ‘coarser’ resolutions (>10m) provided by multispectral satellite imagery compared to high resolution imagery (aerial photography). These shoreline indicators can be split into features along the shoreline, such as morphological reference lines (Bluff top/cliff top, base of bluff), vegetation limits (vegetation line, seaward edge of dune vegetation line), and wetting limits (mean high water, wet/dry line, instantaneous waterline).

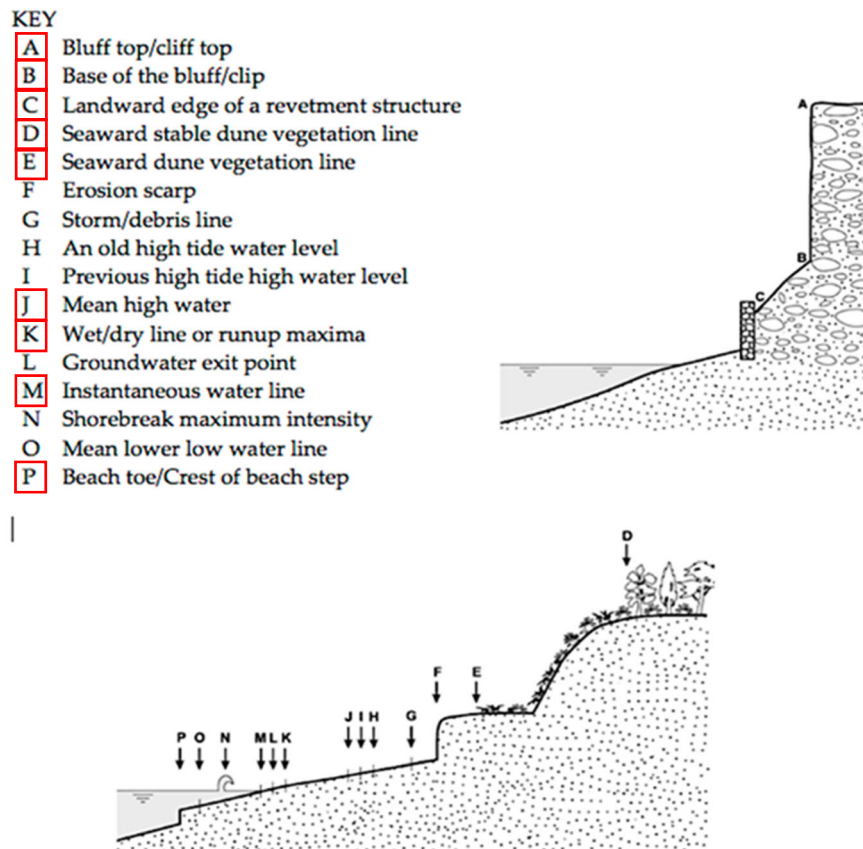


Figure 1: Shoreline indicators (Boak and Turner, 2005). Shoreline indicators highlighted in red boxes are features which are identifiable using MSI, derived from Payo *et al.* 2020.

3. Remote Sensing and the Shoreline

Traditionally, shorelines were (and still are) mainly monitored through the use of historical maps, aerial imagery and in situ beach profiling (Gens, 2010). The shoreline indicators described in Section 2 are visually discernible features that can all be detected using conventional photography and multispectral imaging. Some of these visually discernible features can be difficult to identify in 2D images, such as the difference between the cliff top and cliff base i.e., it may not be possible to distinguish the two if the image resolution is too coarse. These features (i.e. cliff top and base features) can be distinguished by 3D data such as SAR or LiDAR if conventional or multispectral image resolution is too low.

Tidal datum-based shoreline indicators are contours commonly identified remotely with the addition of 3D photogrammetric methods, LiDAR and SAR, as these can provide information on the vertical profile of the beach. These traditional airborne techniques are effective for shoreline monitoring as they provide high resolution data used to produce accurate results on coastal change. However, 3D (topographic) data tends to be costly, labour intensive and are collected infrequently or on a relatively poor temporal resolution (compared to satellite revisits). Therefore, aerial surveys tend to be intensive for short-term studies or are regular but infrequent, missing seasonal patterns. Since the launch of Landsat-1 in 1972, the first satellite mission designed to obtain EO data (Masek *et al.*, 2020) the potential for satellite and remote sensing techniques has increased and has been further developed alongside the intention for continuous EO with the improvement of spatial and temporal resolution. For example, spatial and temporal resolution has improved in the last two decades since the launch of Landsat-7 in 1999, Landsat-8 in 2013 and Sentinel-2, in 2015 (European Space Agency, 2017), providing more data. In 2008, the entire Landsat archive of satellite imagery (1972- present) became publicly available from USGS (Woodcock *et al.*, 2008). The free availability of satellite data increased the number of coastal studies.

3.1. Multispectral Satellite Imagery

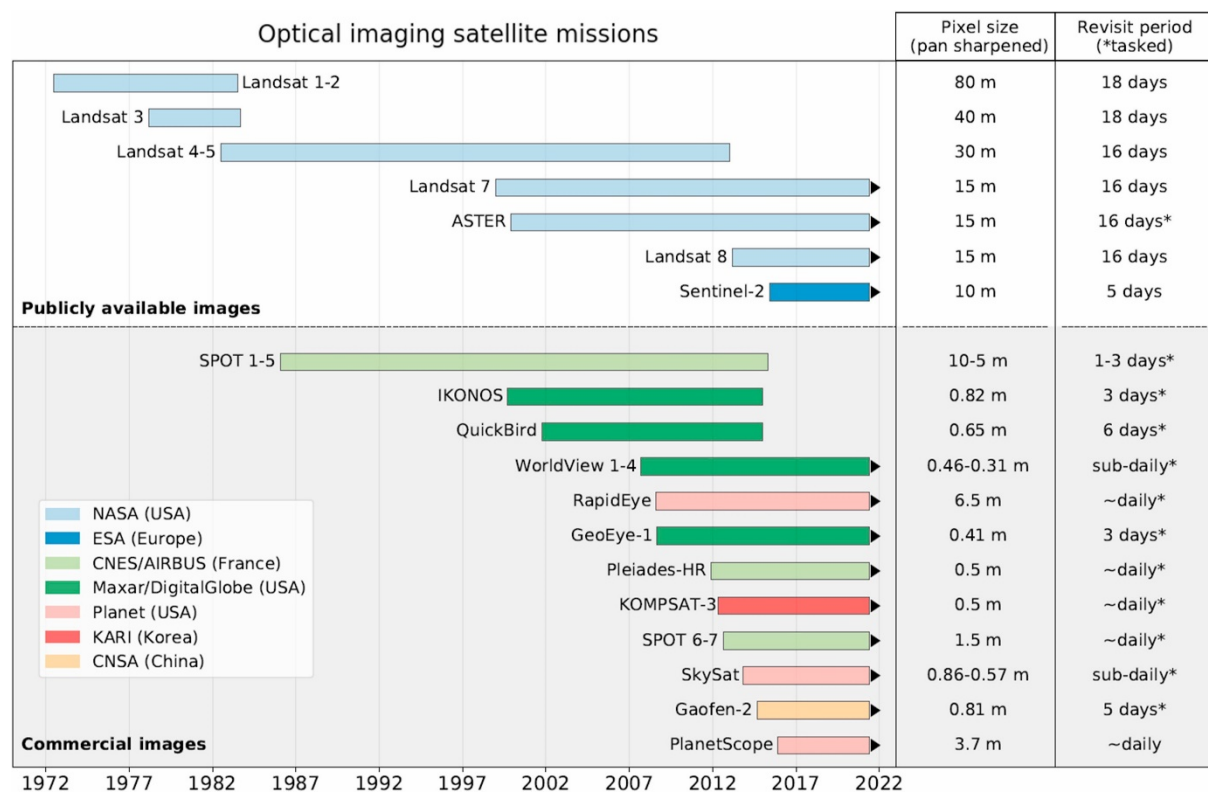


Figure 2: Timeline of publicly available and commercial satellite imagery (Turner *et al.*, 2021)

Multispectral satellite imagery features discrete bands across the electromagnetic spectrum, including visible light and longer wavelengths such as Near Infrared (NIR) and Shortwave Infrared (SWIR) (Ose *et al.*, 2016). EO satellite imagery provides 50-years of historical data on a global scale and will continue to provide consistent datasets into the future. The Landsat missions had multispectral satellite imagery from the outset and span the whole EO timeline. Figure 2 is a timeline of the publicly and commercially available satellite imagery. The majority of the commercial satellite data comes from SPOT 1-6 (Centre National d'Etudes Spatiales) and the

collection of Digital Globe satellites (WorldView, GeoEye, QuickBird, IKONOS) (Maxar, 2020). The commercial satellite missions provide ‘tasked’ acquisitions of imagery over specific regions of interest for the customer, typically at higher (than freely available EO satellites) resolutions of < 5 m. As highlighted, with the increase of satellites being launched, there has been a corresponding increase in the temporal (revisit period) and spatial scale (pixel size). Accordingly, this review will focus on these satellites to understand their capabilities for identification and extraction of shoreline indicators over different spatial and temporal scales.

Landsat is the world’s longest and continuously acquired collection of medium resolution satellite data with over four decades of data from 1972 to the present day (U.S. Geological Survey, 2016). Since the launch of Landsat-1 in 1972, six missions have been successfully launched (Landsat 2/3/4/5 MSS, Landsat-7 ETM+, Landsat-8 OLI/TIRS), (U.S. Geological Survey, 2016). Landsat-7 has been providing users with satellite data since its launch in 1999, with its higher spatial resolutions of 30m compared to its predecessors Landsat 1-5 (resolutions of 60m). This acquisition of higher resolution satellite imagery has been continued with the launch of Landsat 8 in 2013 which increased the number of bands available. Landsat-9 is the latest mission which was launched in September 2021 (U.S. Geological Survey, 2019). The sensors on-board Landsat-9 are improvements on those deployed on Landsat-8, which itself provides radiometric and geometric improvements compared to the older Landsat missions. Since 2020, Landsat-9 is in the current orbit of Landsat-7, which will subsequently be decommissioned. Landsat-9 has a resolution of 30m and is imaging the Earth every 16 days in an 8-day offset with Landsat-8 collecting up to 750 scenes per day (Masek *et al.*, 2020). Along with Landsat-8, the two satellites will add nearly 1,500 new scenes a day to the USGS Landsat archive (U.S. Geological Survey, 2019).

Sentinel-2 is a multispectral high-resolution imaging mission managed by European Space Agency (ESA) that encompasses two twin satellites, Sentinel-2A (launched in 2015) and Sentinel-2B (launched in 2017), which are phased at 180° from each other and results in a high revisit time of five days (European Space Agency, 2017). Sentinel-2 provides a continuity of Landsat and SPOT imagery and contributes to ongoing multispectral observations that can be used for EO purposes such as landcover changes (Novellino *et al.*, 2021).

4. Shoreline Extraction Techniques

A wide range of techniques have been developed to extraction shorelines from georeferenced satellite imagery, this section summaries the classification techniques for the extraction of shoreline indicators from satellite imagery in Table 1 and examined/critiqued in Section 4.1, whilst Section 4.2 details how the classification/extraction techniques are used, to provide an understanding of the relationships between the shoreline indicators, the extraction methods and the satellite imagery used.

4.1. Identification and extraction of Coastal Indicators

Numerous shoreline indicators (proxies for the ‘true’ shoreline) have been developed (Figure 1), however only some of those presented in Table 1 can be extracted from satellite imagery (Payo *et al.*, 2020). The shoreline features that can be extracted from satellite imagery are: wetting limits, vegetation limits and morphological lines, which relate to the visually discernible coastal features discussed in Section 2.

Table 1: Shoreline's indicators derived from multispectral satellite images and their corresponding extraction methods modified from Payo *et al.* (2020) and Toure *et al.* (2019).

Feature e.g., tidal datums/ reference lines etc	Coastal Shoreline Indicator (CSI)		Study	Shoreline extraction technique	Satellite Resolution
Morphological limits	Coastal Dunes	Dune Crest Line	Sparavigna (2016)	Using the GIMP, Image Manipulation Program the dunes and their footprints are identified and outlined by applying the filter for the edge detection with the Sobel method	<10m
		Dune Foot	Dogru et al. (2006)	The unsupervised image classification technique ISODATA (Iterative Self-Organizing Data Analysis Technique) was used to identify five different land classes in satellite imagery.	>20m
			Merlotto <i>et al.</i> (2014)	Dune foot was manually digitized with a high-resolution scanner and georeferenced from a minimum of 15 control points.	<10m
	Cliffs and Backed Beach	Base of bluff/cliff	Branco and Albino (2018)	The shorelines were extracted manually from the satellite imagery	<10m
	In case of Scree at the cliffs toe	Landslide headwall	Scaioni. <i>et al.</i> (2014)	Visual interpretation of images, including the use of stereovision.	<10m >20m
Protected Seafront	Landward edge of shore protection structure	Balaji et al. (2017)	A Vectorization technique is applied to obtain the shoreline in the ArcGIS 10. This is input into the Digital Shoreline Analysis System (DSAS) tool to estimate the rate of shoreline changes.	<10m	
Vegetation Limits	Vegetation line	Tarmizi <i>et al.</i> (2014)	ISODATA was used to identify 7 classes to effectively separate water from land features	<10m	
		Bengoufa et al. (2021a)	Remotely sensed images were processed using a Convolutional Neural Network (CNN) . The result was used as input data for the Geographic Object Based Image Analysis (GEOBIA) knowledge-based classification, which is used for segmenting geospatial imagery into meaningful image objects, and valuing their characteristics across spectral spatial, and temporal scales	<10m	
		Cenci <i>et al.</i> (2017)	Geomatic-based Shoreline Analysis Method (GbSAM) is applied in high energy coastal environments by exploiting Landsat images.	>20m	
	Seaward edge of dune vegetation	Ford (2013)	Vegetation lines were manually digitized by a single operator using ArcGIS 10.0.	<10m	
		Lira and Taborda (2014)	Detection and extraction were carried out manually by digitizing the visible vegetation line in ArcGIS 10.1	>20m	
		Rogers <i>et al.</i> (2021)	A CNN, VEdge_Detector was used for the automated detection of coastal vegetation edges by producing a heatmap, showing the pixels predicted with the highest confidence the vegetation line.	<10m	
Instant tidal levels and wetting limits	Instantaneous Waterline	Sunder <i>et al.</i> (2017)	The waterline was extracted using the Normalized Difference Water Index (NDWI), Modified Normalized Difference Water Index (MNDWI), Automatic Water Extraction Index (AWEI) with a threshold used to create a binary image of land-water.	>20m	
		Luijendijk <i>et al.</i> (2018)	Sandy beaches are detected by applying Classification and Regression Trees (CART) and the OSM Global transect system to identify the 'sandy transects'. Annual composite images are used to estimate the NDWI with the Canny edge detection filter and thresholding used to roughly estimate the position of the water-land transition.	10m - <20m	
		Xu (2018)	The MNDWI and the zero threshold was applied to create a binary image of the land and water.	<10m	
		Hagenaars <i>et al.</i> (2017)	The waterline position is extracted using the NDWI and Otsu's automatic threshold . A region growing algorithm clusters the binary land-water image distinct water and land regions.	>20m 10m - <20m	
		Hagenaars <i>et al.</i> (2018)	The NDWI was used to extract the shoreline position, with Otsu thresholding used to find the optimal threshold value from the NDWI histogram. The region growing algorithm was used to cluster pixels identified as water into a coherent water mask.	>20m 10m - <20m	
		Choung and Jo. (2017)	A classification map was generated by the Support Vector Machine (SVM) and then the second binary image was generated from the coastal-surface classification map by grouping the land (rock, vegetation) and water features.	<10m	

			A binary image separating the land and water features was generated using the NDWI and an adaptive thresholding method.	
		Bishop-Taylor <i>et al.</i> (2019)	The shoreline was extracted using the NDWI, MNDWI, and AWEI . Three different thresholds were then tested: an ' optimal ' threshold, a ' zero ' water index threshold, and an automatically derived threshold .	>20m
		Yin and He (2011)	The MNDWI and SVM were combined for different shoreline types to create a whole shoreline. The MNDWI extracts the coastline of artificial and rock coast and SVM extracts the coastline of sandy and muddy coast.	>20m
		Vos <i>et al.</i> (2019a)	The CoastSat toolkit (Vos <i>et al.</i> 2019b) is used to extract the shoreline position. A Multilayer Perceptron (MLP) segments the image into 4 classes allowing only the sand/water classes to be used when applying the MNDWI and Otsu's histogram thresholding to the image.	>20m 10m - <20m
		Tung <i>et al.</i> (2021)	The waterline is detected using, CoastSat (Vos <i>et al.</i> 2019) with a MLP , the MNDWI with Otsu's automatic threshold .	>20m 10m - <20m
		Manaf (2018)	Supervised classification approaches were used to classify land and water classes including MLP, Artificial Neural Network (ANN), Decision Tree (DT), Naïve Bayes (NB), K- Nearest Neighbour (KNN), and SVM .	>20m
		Minghelli <i>et al.</i> (2020)	SVM classification method was compared with four other methods the Euclidean Distance (ED), the Spectral Angle Mapper (SAM), MLC, SVM and ANN	<10m
		Almonacid-Caballer <i>et al.</i> (2016)	The optimum threshold is obtained from a histogram of an infrared band when water and land are both present.	<10m >20m
		Randazzo <i>et al.</i> (2020)	Binary images were created from the NIR band, and the red band based on a threshold between the two bands.	<10m
		Ge <i>et al.</i> (2014)	The waterline position is extracted using object-oriented classification .	>20m
		Bamdadinejad <i>et al.</i> (2021)	Image classification using SVM, and MLC was applied using the ENVI software.	>20m
		Kalkan <i>et al.</i> (2013)	Object Based Classification (OBC) was used with the NDWI to separate water surfaces. This was compared to SVM image classification to distinguish water bodies.	>20m
		Cheng <i>et al.</i> (2017)	A CNN, SeNet (structured edge network) was developed for the segmentation of sea-land from using a fully convolutional neural network (FCNN) based model.	<10m
		Li <i>et al.</i> (2018)	A CNN, DeepUNet was developed for pixel level sea-land segmentation from a FCNN based model.	<10m
		Erdem <i>et al.</i> (2021)	A CNN, WaterNet was used for shoreline segmentation. This is a Conditional Generative Adversarial Network (cGAN) based model	>20m
		Garcia-Rubio <i>et al.</i> (2015)	ISODATA was used for image classification in ERDAS software.	<10m
		Ali <i>et al.</i> (2015)	The shoreline was extracted using ISODATA and vectorized to obtain the shoreline.	<10m
		Chen and Chang (2009)	The shoreline was extracted using the Canny edge detection algorithm .	<10m
		Al-Mansoori and Al-Marzouqi (2016)	The NDWI and local adaptive thresholding converts the image into a binary image, with the Sobel edge detector used to create continuous edges representing the coastline.	<10m
	Wet/Dry Line	Sekovski <i>et al.</i> (2014)	The shoreline position was extracted using semi-automatic shoreline delineation using both supervised (Parallelepiped, Gaussian Maximum Likelihood, Minimum-Distance-to-Means, and Mahalanobis distance) and unsupervised (ISODATA) image classification techniques on satellite imagery.	<10m
	High Water Line	Bengoufa <i>et al.</i> (2021b)	Based on supervised image classification, Random Forest (RF) and SVM were used within the pixel-based image analysis (PBIA) and Object-based image analysis (OBIA) approaches.	<10m

As shown in Table 1, the most common indicator is the instantaneous waterline (62%). Morphological reference lines and vegetation limits from multispectral satellite images are much less commonly used as shoreline indicators, due to the indicators requiring higher resolution imagery. After the extraction of the shoreline, indicators are usually corrected to a known tidal datum-based shoreline using auxiliary data to remove/minimise the tidal signal in the data and allow direct comparison. Many of the extracted waterlines have not been further corrected once extracted (Luijendijk *et al.*, 2018, Bishop-Taylor *et al.*, 2019) and are validated against other shoreline positions, which have been carried out visually (Luijendijk *et al.*, 2018; Sunder *et al.*, 2017; Pardo-Pascual *et al.*, 2012; Ge *et al.*, 2014), using *in situ* data, or using vertical profile data (Vos *et al.*, 2019; Xu, 2018; Sekovski *et al.*, 2014; Garcia-Rubio *et al.*, 2015; Hagenaaers *et al.*, 2018). Other studies focus on developing and testing new extraction methods by comparison with shorelines from other studies and focussing on method validation rather than accuracy of the results (e.g., Li *et al.*, 2018; Liu *et al.*, 2019; Manaf *et al.*, 2018).

The most common shoreline extraction techniques for the instantaneous waterline shoreline indicator are the indexing methods (Section 4.2.1), including the Normalized Difference Water Index (NDWI) (Gao *et al.* 1996; McFeeters, 1996) and the Modified Normalized Difference Water Index (MNDWI) (Xu, 2006). Recently ML techniques have become popular for the extraction of the instantaneous waterline (see Section 4.2.3), based on pixel classification. The NDWI/MNDWI has also been used alongside ML classification techniques, to improve the extraction process (Vos *et al.*, 2019; Luijendijk *et al.*, 2018) or as a comparison of the accuracy of different shoreline extraction types (Acharya *et al.*, 2016). The land-water boundary derived from indexing methods are common and are proven to be accurate, which makes it clear why indexing methods are consistently used for the extraction of the instantaneous waterline.

The wet/dry boundary is another wetting limit which has been extracted from satellite imagery, as it is the boundary between the wet sand and the dry sand, visible after high tides. Dolan *et al.* (1978) highlights that the wet/dry line is a more 'stable' indicator as it isn't affected as much by the tidal stage compared to the instantaneous waterline, however as an intertidal feature the tide needs to be part way or completely out to reveal this line, meaning that it will not be detected on every satellite overpass as the tide may be in too far. Furthermore, only Sekovski *et al.* (2014) have successfully extracted the wet/dry boundary from (multispectral) satellite imagery, by exploiting the different characteristics of the spectral responses of the wet and dry sand.

The vegetation line is an example of a shoreline indicator representing vegetation limits. The shoreline indicator is further inland and has a distinct difference in pixel values between the vegetation and the sand, which is highlighted in Tarmizi *et al.*'s (2014) simple ML vegetation line extraction. Rodgers *et al.* (2021) developed an automatic approach for vegetation line extraction on annual – decadal scales (called VEdge_Detector).

In comparison to the visually discernible features described, morphological reference lines such as cliff lines are more difficult to extract with MSI due to the resolution required from the satellite imagery and the shadows created by the cliffs in the image. To overcome this, these shoreline indicators are typically extracted manually with the addition of other RS techniques, such as LiDAR, as a vertical profile can help differentiate the difference between the top and bottom of the cliff lines and is not influenced by shadow in the image.

The relationships between satellite resolution, the shoreline indicator, and the extraction technique are important. As previously mentioned, many shoreline indicators have not been extracted due to the resolution of the satellite image. It is very common that medium-high resolution satellites such as Landsat and Sentinel-2 are popular, due to free accessibility to a large historical database of imagery, which means a high level of development has occurred on medium resolution data.

There are correlations between the techniques used for shoreline extraction and the resolution of the satellite imagery. With very-high resolution satellites, such as WorldView, GeoEye and Quickbird (<3m), the majority of studies extract the shoreline manually, or with shallow ML techniques such as Mahalanobis distance (Sekovski *et al.*, 2014), MLC (Minghelli *et al.*, 2020; Upadhyaya *et al.*, 2003) or Parallelepiped (Sekovski *et al.*, 2014). The shoreline features extracted at this higher resolution are dune lines, vegetation lines and cliff features, as they are more discernible with the higher resolution imagery. As the resolution decreases and becomes coarser, the variety of techniques increases, to include more ML based methods, as manual extraction of shorelines with a coarse resolution becomes more difficult and tends to have a higher human error and uncertainty.

In terms of temporal resolution, the majority of studies focus on shoreline change annually, over a number of years and use a single image per year to monitor change. The satellite images used are commonly from the summer months, as there is less cloud cover present and the influence of seasonal changes is at a minimum (Rogers *et al.*, 2021; Chen and Chang, 2009; Almonacid-Caballer *et al.*, 2016; Vos *et al.*, 2019; Xu, 2018; Al-Mansoori and Al-Marzouqi, 2016). Many studies maintain a consistent interval between images over several years, usually with Landsat and Sentinel-2 satellite imagery. However, some studies do not maintain a fixed interval between images (Al-Mansoori and Al-Marzouqi, 2016), which may be due to the availability of the satellite imagery during specific seasons during the year and the cost associated with commercial imagery (Al-Mansoori and Al-

Marzouqi, 2016; Lira and Taborda, 2014). The studies in Table 1 don't examine inter-annual shoreline change, except for Vos *et al.* (2019) and Hagenaaars *et al.* (2018), because cloud free imagery are difficult to obtain in most coastal locations year-round, especially during the winter months and the changing of seasons when the surrounding landcover can lead to misclassifications. Reduced cloud free images during winter months in the northern and southern hemisphere and along the equator during monsoon seasons hinders the study of shoreline change during cloudy seasons, which is a fundamental limitation to optical satellite data. There are >10 images available every month from Landsat and Sentinel-2 satellites (Hagenaaars *et al.*, 2017), so only a 10% cloud-free return is required for monthly data over the cloudy seasons, which is still higher than most in situ monitoring (typically quarterly, bi-annual or annual surveys). However, despite the potential increased sampling using satellite even during cloudy seasons, most EO studies do not focus on seasonal variability.

The scale in which shoreline features are extracted should also be explored to understand the potential of satellite imagery for a further understanding of global shoreline change trends (Figure 3). It is clear that the majority of studies focus on local (< 20km) to regional (20-100km) stretches of coastline, with only 20% of studies based on continental scales (Cenci *et al.* 2017; Bishop-Taylor *et al.* 2019) and 5% based on global scales (Luijendijk *et al.*, 2018; Mentaschi *et al.*, 2018). This could be due to the type of shoreline indicator, or the method being used for the extraction process.

Figure 4 highlights a common pattern that indexing methods and thresholding have used consistently throughout time for shoreline extraction. In comparison, ISODATA and manual extraction are declining in recent years (since 2017), whilst SVMs, ANNs and CNNs have become increasingly popular. In terms of scale, a similar pattern is present: indexing and thresholding are consistently used from local to global scales, ISODATA and manual extraction are applied to local and regional scales (<100km) and ML techniques are being used for larger continental to global scale studies.

Luijendijk *et al.* (2018) and Mentaschi *et al.* (2018) show how global shorelines can be extracted using satellite imagery. Luijendijk *et al.* (2018) focuses on the extraction of all sandy beaches, whereas Mentaschi *et al.* (2018) extracts the shoreline position along almost all shoreline types (rocky/sandy/gravel beaches, deltas etc), excluding locations below latitudes of 63 degrees, due to cloud cover, snow occurrence and long polar night. Both these studies produce erosion and accretion rates on a global scale. Mentaschi *et al.* (2018) uses a classifier to identify whether a pixel is "land", "water" or "seasonal tide" and produces a result based on the in-between seasonal tide. Luijendijk *et al.* (2018) classifies sandy beaches worldwide by initially classifying them using CART and producing a waterline using the NDWI. Although these studies were both able to create global shorelines, drawbacks are present on this scale. Mentaschi *et al.* (2018) had to filter out locations, with only 86% of coastlines below 63 degrees observed. Luijendijk *et al.* (2018) used the NDWI on sandy beaches to extract a waterline, however the length and type of the shoreline needs to be considered as a threshold applied after the NDWI won't be representative of the area of shoreline if the surrounding coastline changes.

Shoreline type is classically dominated by sandy beaches as it is in the general scientific literature. Table 1 shows 53% of EO studies are of sandy beaches and 20% of studies are on artificial shorelines. The dominance of these two types correlates with populated study areas which are threatened by flooding and erosion or undergoing beach nourishment. There may also be a preference to sandy shorelines as their potentially higher rates of change are more easily detected in coarse satellite data over several decades, whereas rocky shores and cobble beaches are more likely to remain within a Landsat pixel over the last 50 years. By contrast, the lack of studies focusing on other shoreline features could be due to how they are commonly extracted, which may not be transferrable to satellite imagery as they are mainly extracted manually which would prove to be difficult with coarser resolutions. This leads to question whether the methodologies presented can be applied/transferred to other beach types and if the resolution of the publicly available satellites are enough for the extraction of all features, this is discussed further in Section 5.

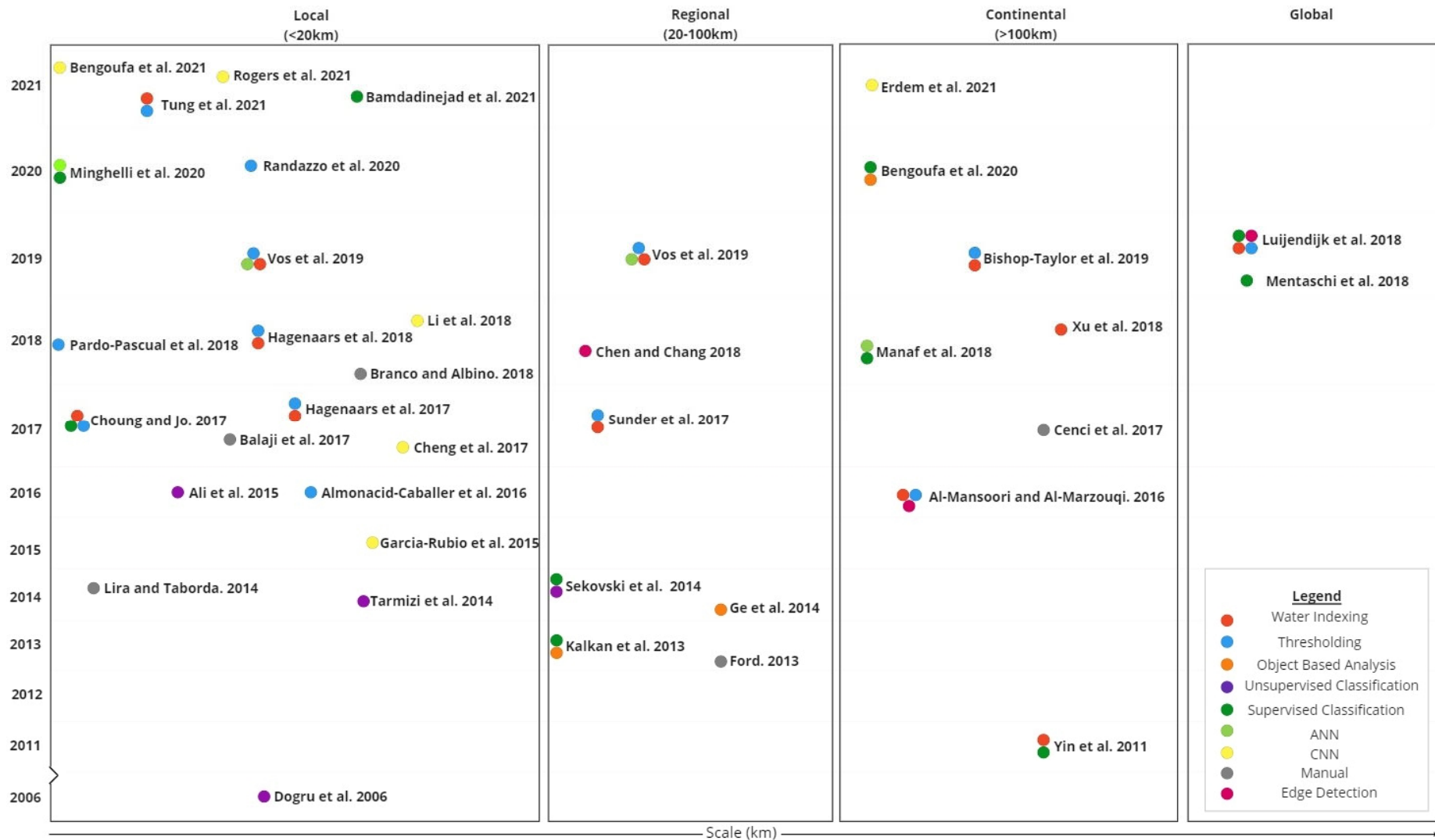


Figure 3: Temporal scale of studies produced for shoreline extraction using MSI between 2006 – 2021

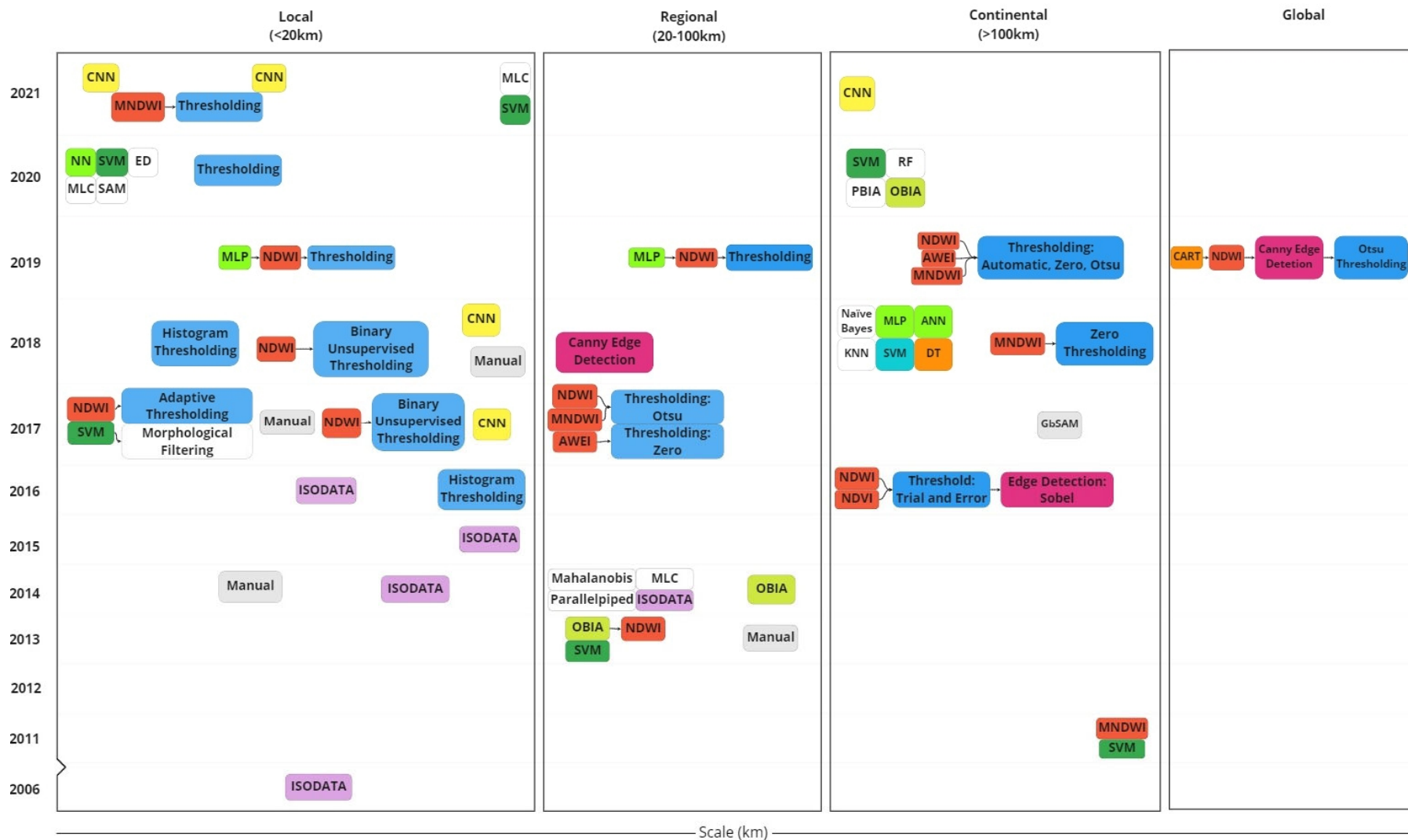


Figure 4: The techniques applied for shoreline extraction over scale (km) and time (years).

4.2. Extraction Techniques

It is clear there are a variety of different techniques available for the extraction of the shoreline from MSI. These methods are mainly based on the classification of the pixel values of satellite images (PBIA) to segment the image into different features, however some studies use object-based analysis (OBIA) which integrates the spectral information of the pixels, shape, texture, and other topological features into the analysis process. From these two types of analysis, ML techniques can be applied (Kalkan *et al.*, 2018). Alongside image classification, segmentation of the shoreline can be carried out based on edge detection and region growing algorithms which are usually used in combination with the OBIA and PBIA. Edge detection detects and creates continuous edges in images, the most common types include the canny edge detector (Chen and Chang, 2009) and the Sobel edge detector (Sparavigna, 2013; Al-Mansoori and Al-Marzouqi, 2016). Region based segmentation divides the image into sections with similar features, where these regions contain a group of similar pixels (Hagenaars *et al.*, 2017; Hagenaars *et al.*, 2018).

4.2.1. Water Indexing

The NDWI is a band ratio technique that uses the Green and SWIR (McFeeters, 1996), or the NIR and SWIR (Gao, 1996) bands to produce greyscale images to differentiate land and water pixels, where a threshold (Section 4.2.2) between the land and water can be identified. The modified NDWI (MNDWI), replaces the NIR band with the Middle Infrared band and is used to help solve issues relating to shadows (e.g., cliffs, sea walls, buildings near the coast) in the NDWI, by increasing the contrast between water and other dark surfaces. This enhancement results in a more accurate extraction of the land-water features. The Automatic Water Extraction Index (AWEI) was introduced by Feyisa, (2014) to improve the accuracy of water mapping with automatic suppression of classification noise from shadows and other non-water dark surfaces. This method uses five spectral bands to enhance class separability without the need for additional data.

4.2.2. Thresholding

Thresholding is widely considered to be the simplest method of image segmentation. The most common thresholding method is an automatic histogram-based technique that transforms a greyscale image, such as one created from indexing methods into a binary image (Otsu, 1979). Otsu's method can automatically derive threshold values, by iterating through all possible threshold values to calculate a measure of spread for the pixel levels on each side of the threshold value. Recently, the effectiveness of Otsu's technique has been improved by Bishop-Taylor *et al.* (2019), for the waterline using a subpixel approach. Other thresholds that have been used include the 'local adaptive' threshold, which is obtained through trial and error. The 'optimal' threshold or the manually derived threshold, which represents a threshold that replicates the shoreline position, is found by iterating through a range of different thresholds for a certain beach until the derived shoreline is accurate and as close to the visible instantaneous shoreline present in the image. The 'zero' threshold is a constant threshold at zero that is used to extract the shoreline position, especially for large spatial extents (Bishop-Taylor *et al.*, 2019; Sagar *et al.*, 2017). Similar to Otsu's automatic thresholding, Almonacid-Caballer *et al.* (2016) and Pardo-Pascual *et al.* (2012) use a thresholding technique based on the bimodal nature of a histogram of the infrared band of water and land.

4.2.3. Machine Learning

Machine learning is a type of artificial intelligence that enables self-learning from data and application of its learning without the need for human intervention. ML methodologies can be applied to image classification, using algorithms that correlate pixel values within the image and input training data (made up of pixel values and corresponding class names). The more bands a satellite image has, the more data there is available for the classification with ML, which can improve the results. ML can be split into two types: supervised and unsupervised. With supervised learning, the user has full control over the training process, where the number of classes, the size of input training data, and the way the machine learns can be predefined. Whereas with unsupervised learning, the machine determines its own classes through clustering algorithms (Figure 5), without any training data.

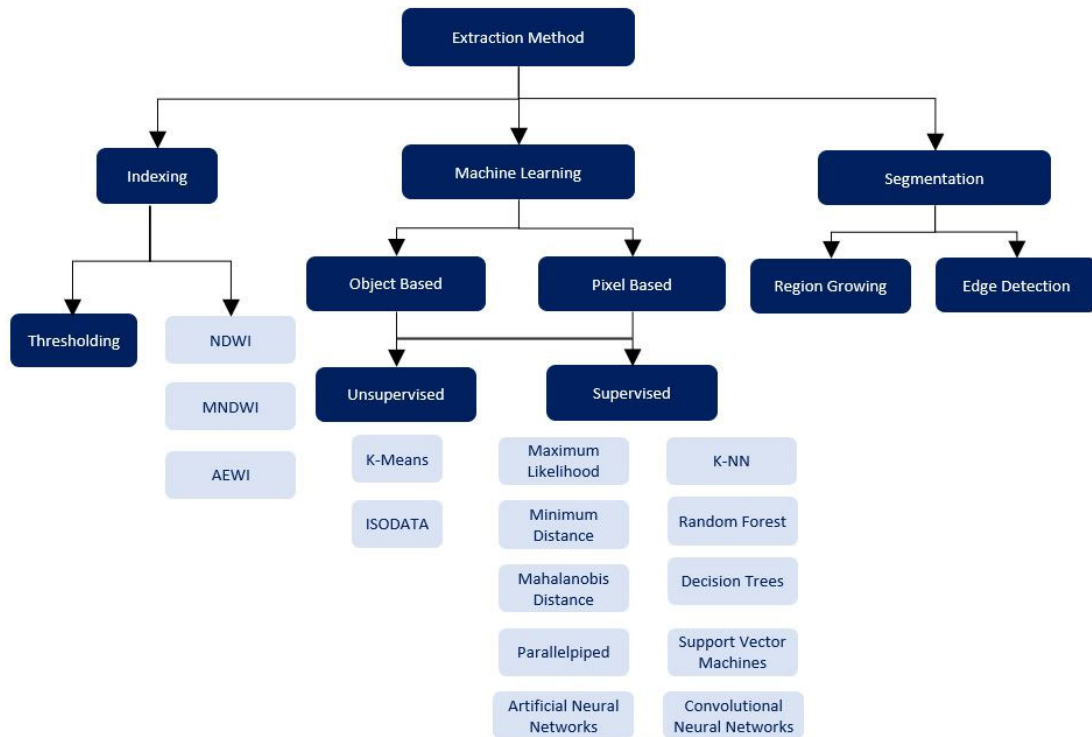


Figure 5: Techniques that have been used in the past which have been applied for the extraction of the shoreline (Table 1)

Figure 5 highlights the techniques that can be used for image-based extraction. These methods can be used on their own for classification (Garcia-Rubio *et al.*, 2015; Hagenaaers *et al.*, 2018) or as a combination of each other (Vos *et al.* 2019; Luijendijk *et al.* 2018). In the sections below the techniques described in Table 1 and Figures 3 and 4 are explained as stand-alone methods, however they can be (and have been) combined to improve the overall results in identifying shoreline features. For example, Vos *et al.* (2019) use a combination of an MLP and the MNDWI to allow for a more accurate analysis on sandy shorelines by reducing the chance of misclassifications (due to white-water from breaking waves and the influence of surrounding land cover).

4.2.3.1 Unsupervised Machine Learning

Unsupervised ML creates patterns from an image without any knowledge of labelled classes; the algorithms rely on pixels within a group to have intensities with a similar spectral pattern (Garcia-Rubio *et al.*, 2015). These techniques search for similarities between individual pixels and clusters of pixels and aims to find distinct features within the image (Esmail *et al.*, 2019). The two main types of unsupervised ML methods are ISODATA and K-Means.

ISODATA (Iterative Self-Organizing Data Analysis Technique) is an algorithm that iteratively performs an entire classification and recalculates statistics. It makes use of spectrally distinctive surfaces that can identify spectral clusters effectively within satellite imagery (Ali *et al.*, 2015). The algorithm allows the number of clusters to change from one iteration to the next, hence creating new cluster centres, which merge, or split based on a threshold determined by average intensity values between classes (Zheng and Sun, 2008). Iterations are performed with the new cluster centres which is then continued until the centre distance of the clusters fall below the defined threshold (Sekovski *et al.*, 2014). The ISODATA algorithm is already utilized in coastal science to identify characteristics such as wet and dry sand, sand dunes and vegetation. Sekovski *et al.* (2014) showed that shorelines produced from ISODATA were closer to the reference shoreline positions than other methods applied for image classification.

The **K- Means** algorithm clusters pixel values based on their similarity. This method is very similar to ISODATA, however ISODATA statistically examines clusters after each iteration (Sekovski *et al.*, 2014) whereas with K-Means the number of clusters are pre-defined by the user. The algorithm initially assigns each pixel to a cluster randomly and finds the centroid of each cluster. The algorithm then reiterates based on reassigning data points to the cluster whose centroid is the closest, where a new centroid for each cluster is then calculated. This iteration continues until variation between the classes cannot be reduced any further (Borra *et al.*, 2019).

4.2.3.2 Supervised Machine Learning

Supervised machine learning relies on prior knowledge of a dataset and its patterns before being applied for image classification. With supervised ML the user provides the chosen algorithm with a predefined training dataset, where the algorithm learns the patterns between the spectral values of the pixels and the output classes. The way these patterns are learnt and classified depends on the algorithm it is applied to, as described below.

Maximum likelihood classification (MLC) is based on Bayes theorem where a discriminant function assigns the pixels to a class with the highest probability that a pixel belongs to that class based on its spectral characteristics. Sekovski *et al.* (2014) shows that the wet/dry boundary from the MLC tend to be further inland than the reference shoreline positions.

Minimum distance (MD) is based on a decision rule that calculates the spectral distance between the measurement vector for the pixel and the mean vector for each sample. Then it assigns pixels to its associated class which have a minimum spectral distance (Thirunavkkarsu *et al.*, 2014).

Mahalanobis distance is a technique similar to the minimum distance. However, here a covariance matrix is used in the equation. Variance and covariance are added so highly varied clusters lead to similarly varied classes, and vice versa. The Mahalanobis distance classification algorithm assumes that histograms of band information have normal distributions (Thirunavkkarsu *et al.*, 2014).

The **parallelepiped** algorithm defines dimensions based on the mean and standard deviation thresholds (minimum and maximum limits of class). The decision rules for assigning a class to a pixel is determined by the regions that span the range of pixel values of each class. If a pixel does not satisfy any of the classification criteria, it is left unclassified. The parallelepiped algorithm is a computationally efficient method for classifying remote sensing data as it provides simple decision boundaries. However, similarities between results for the parallelepiped algorithm and the MLC are found in Sekovski *et al.* (2014), as the waterline results were further from the reference waterline than other tested methods. Other errors come from gaps between parallelepipeds, where pixels within the region remain unclassified (Thakur and Maheshwar, 2017), while comparative overlap between training pixels may also exist (Perumal and Bhaskaran, 2010).

K-Nearest Neighbour (K-NN) is a simple concept, which assumes that similar pixels close in proximity are likely to belong to the same class. In this method, an unknown pixel is labelled by examining the training pixels and choosing the class that is most represented among a specified number of nearest neighbours (Richards and Jia, 2005). K-NN can be effective especially when the boundaries between the classes are clearly distinguished (Ose *et al.*, 2016). This is beneficial for the extraction shoreline features such as the instantaneous waterline where the spectral values of the land and water are easily distinguishable, e.g., in clear water and white sand compared to turbid water and darker sand combinations.

Decision tree (DT) classification is a supervised technique where the training data is repeatedly split depending on whether a value is above or below a threshold that defines the nodes in the decision tree (Maxwell *et al.*, 2018). **Classification and regression tree (CART)** is a common decision tree growing algorithm. The classifier is trained using a predefined dataset, which includes the number of classes and the corresponding pixel values for the different bands in the image. The classifier creates a decision tree structure based on how the training data corresponds to each class (e.g., Novellino *et al.*, 2020). Luijendijk *et al.* (2018) used CART to identify sandy beaches globally, as it resulted in the lowest omission error (false negatives) and highest percentage of the positives.

Support Vector Machines (SVM) find the best line in two dimensions or the best hyperplane in more than two dimensions in order to separate space into classes, where the hyperplane/line is found through the maximum distance between data points of both classes. SVM is a well-known method for identifying coastal features with different spectral-reflectance characteristics (Choung and Jo, 2017).

Artificial neural networks (ANNs) are statistical learning algorithms that are inspired by properties of the biological neural networks in the brain. Neural networks consist of a network of neurons which passes signals to each other. They are trained by initially assigning 'random' values for the weights of the neurons, which are then adjusted when the data is backpropagated through the network. These adjustments are based on the error associated with the output nodes. This training of the network is repeated until the error of the output is reduced to a minimum (Maxwell *et al.*, 2018). ANNs can be simple networks made up of a single hidden layer, or contain multiple hidden layers (MLP), as the more layers are added to an ANN, the deeper the network becomes, and more complex problems can be solved.

Multilayer Perceptron's (MLP) are a class of feedforward ANN. CoastSat (Vos *et al.*, 2019b) highlights the benefits of using a MLP for shoreline identification as it combines a Multi-layer Perceptron (MLP) with the MNDWI. The MLP is trained identify four landcover features (water, sand, white-water and other) from the pixel values of an input satellite image. This methodology is beneficial for shoreline extraction as it removes values from surrounding pixels relating to vegetation, buildings, roads, rocky headlands, etc, when the classification needs to only focus on the land/water classes. A similar process was carried out by Luijendijk *et al.* (2018), however CoastSat improved the results, with a 60% reduction in the Root Mean Square Error (RMSE). Manaf *et al.* (2018) highlights that in comparison to other ML methods the MLP-ANN was the most effective classifier for identifying the instantaneous waterline, achieving the highest overall accuracy compared to other ML algorithms but identifies issues relating to high training and testing times.

Convolutional Neural Networks (CNNs) are a ML classification technique that relies on both spatial and spectral components, providing more accuracy than ANNs. They consist of a series of layers including convolutional layers, pooling layers, and fully connected layers (Cheng *et al.*, 2017). In recent years, they have received increased attention as they can effectively identify edges in a satellite image, as the value of the pixel of interest and neighbouring pixels are considered, which doesn't occur using traditional ML techniques (Rogers *et al.*, 2021).

5. Discussion

Section 4 highlights the relationships between satellite imagery and techniques used for shoreline extraction in terms of spatial resolution, temporal resolution, and scale. From our analysis, there is a no "one size fits all" technique for the problem of extracting shoreline indicators from MSI, however ML and Neural Network analysis can be helpful reducing the number of options and help move towards a more standardized approach for all time and spatial scales. For further development of the extraction of shoreline indicators using MSI, two key factors need to be considered: the spatial and temporal scales at which the shoreline indicator is analysed, and the data source.

The extraction of the shoreline indicator is crucial as it provides a recognizable and comparable proxy for the shoreline position. There are many reasons why there is no "one size fits all" indicator for regional to global shorelines, the most important of which are different shoreline types along the coastline, which require different extraction techniques based on the morphology and composition of the shoreline (Yin and He, 2011), and where a certain shoreline indicator may not exist or be visible on certain geological/geomorphological settings (e.g cliff lines, vegetation lines, dune lines) (Ruggiero *et al.*, 2003). Indicating that there is not one consistent shoreline indicator that can be applied universally, to represent the overall change of the shoreline, because a single shoreline indicator cannot be representative of the world's entire coastal system. An example of how this is depicted in shoreline research is through the majority of studies (53%) focusing on the extraction of the waterline along sandy beaches (Vos *et al.*, 2019; Luijendijk *et al.*, 2018; Hagenaars *et al.*, 2017; Hagenaars *et al.*, 2018; Sekovski *et al.*, 2014), where there is a clear land-sea interface despite, only 31% of global coastlines being represented by sandy beaches (Luijendijk *et al.*, 2018). The different shoreline types need to be quantified and the associated/ best indicator for each shoreline type needs to be identified to represent a continuous shoreline.

A factor to consider is the visibility of the shoreline indicator in the satellite image. As previously mentioned throughout Section 4, shoreline indicators such as landslide headwalls and cliff lines may not be visible on free satellite imagery due to the lower resolution. To further this, these types of indicators may not be feasible for extraction if the scale of erosion is smaller than the resolution of a pixel within the image which is a limitation for the comprehensive freely available EO data. The visible identification of the shoreline indicator could potentially be solved by using higher resolution commercial imagery, although the records are shorter, and their availability and cost can represent a barrier. Chen *et al.* (2010) highlights that higher resolution satellite data may improve visibility, but this does not necessarily equate to an improvement in image classification. For example, for shoreline indicators such as the instantaneous waterline, medium to very high-resolution imagery can delineate a boundary line between pixels, as the spectral values between the two features are varied. When identifying smaller features on a very high-resolution image, such as the wet/dry boundary, the spectral values need to be taken into consideration. When the spectral values are similar, (e.g. wet/dry boundary), a speckle effect in the classification

is more likely to occur as the resolution is too high and the pixel values for the different class types can have similar spectral values that are difficult to differentiate between. For shoreline features such as the vegetation line, higher resolution imagery is likely to be more successful, as the spectral values between the vegetation line and the sand are varied. From this, for shoreline extraction, the resolution of the satellite imagery should be considered for different shoreline indicators and their visibility.

Beaches may exhibit more than one shoreline indicator, and these can be utilized to give a more detailed representation of coastal change across the foreshore and the backshore. For example, a cliff backing a sandy beach can collapse due to coastal erosion. The collapse may not influence the waterline of the beach even though more sedimentary material has been added to the shoreline system. Comparatively, the collapse may extend past the current waterline. This would be considered accretion of the waterline if the shoreline is not analysed properly with an understanding of the entire system taken into consideration. This shows that the use of one indicator does not allow an understanding of the changes happening along the shoreline system. However, considering multiple shoreline indicators for shoreline change analysis allows for a more comprehensive assessment of changes to the beach system and its drivers. From this, the sediment budget and the shoreline dynamics can also be understood.

How shoreline indicators are obtained over different spatial scales is another consideration to be made when creating a methodology for shoreline extraction. It is known that pixel classification methods are successful at separating features over small study areas, including water indexing and thresholding. However, when considering using a single threshold value over a larger scale, a problem arises as there is not a “one size fits all” value to represent all shoreline types. By splitting the shoreline into smaller sections based on shoreline type or morphology, smaller clusters of specific shoreline types can be extracted to create a continuous collection of shorelines. This combination of extraction methods can potentially create continuous shoreline boundary lines based on different shoreline indicators while being extracted using a suitable and accurate method for global shorelines. Here Machine Learning and Deep Neural Networks have the greatest potential in the global shoreline mapping area because their accuracy opens the door to the creation of classification techniques for larger systems.

Another factor to be considered for the extraction of reliable shoreline indicators is the seasonal variation. Many beaches change composition (e.g., from sand to gravel) between the seasons, which not only influences the visibility of the shoreline indicator, but it also influences the slope of the beach. Such changes may shift the shoreline proxy. While one method may be successful during one season / beach composition, it may not be for the remainder of the year. The same applies to sand dunes and cliffs that have vegetation present during some seasons of the year and none during others. If a shoreline indicator relies on vegetation for the extraction, then a way to make the proxy extractable during all seasons is essential for consistency, unless studies are only to focus on annual changes within a set season. Seasonal variability also needs to be considered for the extraction of the shoreline indicators as while one method may be successful during one season, it may not be for the remainder of the year due to changing spectral values which may influence thresholds or associated spectral values to shoreline features in classification methods. Indeed, this is why many studies only extract the shoreline position during the summer months. Here new methods can be developed for application for extraction during different periods of the year to correspond with the changing spectral values, this requires increased amounts of datasets required and more processing. This is important to consider as many studies don't consider the interannual changes. Within these periods mass amounts of erosion could be occurring and possibly due to the seasonal variability these changes aren't monitored.

Current studies for shoreline change using multispectral satellite imagery are focused on the physical, horizontal changes of the shoreline, but not the vertical changes. Vertical shoreline changes have been measured in the past by obtaining the bathymetry of the shoreline using multispectral satellite imagery (Randazzo *et al.*, 2020) when combined with the extraction of the horizontal physical changes, a further understanding of the foreshore and how the coastal system is connected and changing can be obtained. This additional information can also be used alongside continuous shorelines where sediment inputs and outputs can be observed. With a way to obtain vertical data relevant to tidal datum-based shorelines from multispectral satellite imagery would allow users to extract a larger range of shoreline indicators with less need for data. So far this has been done by Vos *et al.*, (2020). With more shoreline indicators obtainable from satellite imagery alone, a better understanding of our shorelines is possible.

From what has been discussed so far, a recurring factor is the need for large amounts of processing power and more deeper machine learning techniques to allow for a large-scale analysis of shorelines with the possibility of multiple shoreline indicators. While there is open access to free satellite imagery and geospatial tools through cloud computing platforms like Google Earth Engine these solutions are limited to non-commercial use and do not provide libraries on deep machine learning and neural networks techniques. This means that the data provided

by Google Earth Engine needs to be exported to external applications to allow a more in-depth analysis of the image and shoreline, slowing down the potential of an automated process of extraction in exchange for more processing time and memory. Some of these applications have their limitations with the processing of Deep Neural Networks and large datasets, but these large techniques and datasets are essential as classification and extraction is moving towards these deeper networks. Not only are single techniques used but a combination of methods has begun to be used to increase accuracy however these will require more processing power and however an easier and automated application which is necessary can be created.

6. Conclusion

The purpose of this review was to understand how previous EO studies mapped shoreline indicators from MSI. Processing technologies (e.g., Machine Learning - ML or Artificial Intelligence) were also analysed to consider new ways to extract different shoreline features from local to global scales. The paper presented highlights the importance of shoreline indicators in coastal studies and how they are important for a clear overview of the changes happening along the entire shoreline. This is significant as it allows for a deeper understanding of not only the changes happening along the land-water boundary, but from indicators which provide more understanding of the impacts of SLR on global shorelines, e.g., through cliff collapse and degradation of dunes. Not one method can be used for the extraction of entire world's coastlines when considering the extraction of shoreline indicators and there is a need to trial more methods for the identification of different coastal indicators for different shoreline settings and on different scales, as the most common shoreline type in 53% of the papers analysed in this review at local scales.

The current research on the application of different methods for extracting shoreline indicators from MSI, has mainly been for the instantaneous waterline shoreline indicator. Which increases the need for other indicators to be extracted from MSI. In order to do this, we need to utilize techniques that are already developed for shoreline indicators with the developing ML technologies, to expand our capabilities of monitoring changes over different temporal and spatial scales.

It is important now to utilise the information acquired on available techniques and the freely available satellite imagery to monitoring shoreline change over a global scale to create a more automated and frequently updated method of monitoring our shorelines for understanding patterns and relationships of change and for the prediction of our future coastlines.

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List of Acronyms

Acronym	Description	Section
MSI	Multispectral Satellite Imagery	1.0
ML	Machine Learning	1.0
SLR	Sea Level Rise	1.0
EU	European Union	1.0
SAR	Synthetic-Aperture Radar	1.0
LiDAR	Light Detection and Ranging Technology	1.0
EO	Earth Observation	1.0
MSL	Mean Sea Level	1.0
MHWL	Mean High Water Line	1.0
HWL	High Water Line	2.0
NIR	Near Infrared	3.1
SWIR	Shortwave Infrared	3.1
DSAS	Digital Shoreline Analysis System	4.1
GEOBIA	Geographic Object Based Image Analysis	4.1
GbSAM	Geomatic-based Shoreline Analysis Method	4.1
NB	Naïve Bayes	4.1
ED	Euclidean Distance	4.1
SAM	Spectral Angle Mapper	4.1
RF	Random Forest	4.1
OBC	Object Based Classification	4.2
PBIA	Pixel-Based Image Analysis	4.2
OBIA	Object-Based Image Analysis	4.2
NDWI	Normalized Difference Water Index	4.2.1
MNDWI	Modified Normalized Difference Water Index	4.2.1
AWEI	Automatic Water Extraction Index	4.2.1
ISODATA	Iterative Self-Organizing Data Analysis Technique	4.2.3.1

CART	Classification and Regression Trees	4.2.3.2
SVM	Support Vector Machine	4.2.3.2
MLP	Multilayer Perceptron	4.2.3.2
ANN	Artificial Neural Network	4.2.3.2
DT	Decision Tree	4.2.3.2
CNN	Convolutional Neural Network	4.2.3.2
KNN	K- Nearest Neighbour	4.2.3.2