

# **Improving geological and process model integration through TIN to 3D grid conversion**

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## **Abstract**

The ability to extract properties from 3D geological framework models for use in the construction of conceptual and mathematical models is seen as increasingly important, however, tools and techniques are needed to support such information flows. Developing such methodologies will maximize the opportunity for information use and re-use, this is particularly important as the true value of such assets is not always known when they are first acquired. This paper briefly describes the cultural and technical challenges associated with the application of information derived from 3D geological framework models by hydrogeological process models. We examine how these issues are being addressed and present a tool, SurfGrid, which allows a user to generate 3D grids (voxels) of parameterized data from a series of geological surfaces.

The procedures and tools described offer the ability to re-use expensively created assets by providing user friendly techniques that enable multidisciplinary scientists to extrapolate property distributions from geological models.

## **Keywords**

Geological knowledge transfer, Grid conversion, Integrated Environmental Modeling, 3D geology

## 1. Introduction

Geological survey organizations (GSOs) have responsibilities to: undertake geological surveys, conduct research supporting development of subsurface resources, and provide advice to policy makers on environmental issues and natural hazards. Advances in computing technology have resulted in GSOs becoming increasingly digital; paper maps have given way to Geographical Information Systems (GIS) and specialist 3D software has been developed to enable the creation of 3D geological framework models. GSOs now develop and maintain most of the 3D geological framework models developed beyond the commercial world of hydro-carbon exploration. GSOs are increasingly involved in answering questions about complex environmental processes. These questions require combined knowledge and data from a wide range of disciplines. This often requires combining models from different disciplines to solve complex environmental problems; a topic defined as “Integrated Environmental Modeling (IEM)” (Laniak et al., 2013; Moore et al., 2012). Frequently there is a lack of integration between 3D geological framework models and process models such as hydrogeological (groundwater) models. However, geological information provides valuable guidance to the conceptualization of direct and indirect influences on the surface and subsurface properties and processes being investigated by the process model.

In most GSOs 3D geological framework models are created in a deterministic manner employing implicit geological knowledge from their geologists, often by defining a series of lithostratigraphic surfaces. However, in some cases, 3D geological property models are created with property distributions produced through stochastic methods. TNO - The Geological Survey of the Netherlands has extensively employed such methods at regional and national scales, especially for models of the shallow subsurface (van der Meulen, 2013). A multitude of methodologies can be employed to generate 3D geological framework models and these are summarized by Berg et al (2011).

This paper focuses on the transfer of information from lithostratigraphic 3D geological framework models created with expert implicit geological knowledge. The transfer of 3D property grids is documented elsewhere (e.g. Fogg et al., 2000; Turner et al., in press; Labourdette et al., 2008). While some potential users will want to transfer or generate in-layer property variations through stochastic methods, this paper does not address this requirement.

The lack of integration between geological models and process models is not simply down to a lack of technical solutions, there are cultural challenges which result from differing priorities and scales of interest. In the case of groundwater process models, it is clear that surface and subsurface hydrological processes are influenced by geological structures. Locations of permeable and impermeable units control groundwater flow paths; faults may act as conduits or barriers to flow. However, in many situations a groundwater model is created with little or no reference to a related 3D geological framework model. Even when a groundwater model is informed by a 3D geological framework model, a series of manual data conversions are often required prior to the information

being utilized. This introduces the possibility of user error. The lack of a direct link between the two models precludes the automatic propagation of any change in the geological model to the groundwater model. There are two main reasons why 3D geological framework models are infrequently used to define groundwater models.

First, most 3D geological framework models are delineated on the basis of lithostratigraphy and structures at the formation level. The complexity contained in the 3D geological framework model is often replicated in the hydrogeological conceptual model. However, practical considerations of computational speed and efficiency, and responses to the purposes and goals of the groundwater investigation, result in considerable simplifications when the groundwater flow model is created. Secondly, a generic grid export from typical 3D geological framework models that is amenable to commonly used numerical groundwater modeling packages has not been available. Some existing commercial software partially address the problem of data transfer from 3D geological framework models to process models. The hydrocarbon exploration and production community often transfers seismic data into 3D geological framework models such as Petrel (Schlumberger, 2014); these then influence the creation of appropriate process models supporting hydro-carbon exploration. The RESQML™ data exchange standard (King et al., 2012) is under active development to support these data transfers. Some groundwater investigation software includes functionality to create 3D hydraulic property grids that are representative of and derived from modeled geological units. Examples include: Visual MODFLOW 3D-Builder, an add-on module for the Visual MODFLOW software; a solution to convert properties in GOCAD geological models into grid formats used by the Groundwater Modeling System (Ross et al., 2005); and GOFEFLOW (Smirnov et al., 2011) generates FEFLOW compliant data from GOCAD modeled surfaces. Whilst these solutions appear to address the conceptual issue of transferring geologically controlled properties to process models, they are designed to work with specific software packages and are focused on the needs of defined applications.

There remains a need for a generic solution that supports the creation of 3D gridded subsurface property representations derived from 3D geological framework models. The solution should be flexible enough to appeal to all user communities that could benefit from gridded subsurface property data derived from 3D geological framework models, including groundwater modeling, geotechnical engineering studies and 3D data visualization. This approach assumes that lithostratigraphically constrained 3D geological framework models are a suitable basis for assigning representative property values to geological units which could be used to inform process models. Where this is not the case, alternative solutions should be considered.

This paper describes a solution incorporating an information workflow and software tool, SurfGrid, developed by the British Geological Survey (BGS) to support the transfer of volumetric property data from 3D geological framework models, created using GSI3D (Kessler et al., 2009; Kessler & Mathers 2006) and GOCAD® (Berlioux, 1994), into open grid-based formats that can be used within a range

of visualization and process modeling software. SurfGrid outputs were designed with certain software in mind, ArcGIS™ (Ormsby et al., 2010) to view, analyze and edit spatial data, GeoVisionary (Napier, 2011) to view extensive datasets from multiple sources and the process modeling software tools: MODFLOW (Barlow & Harbaugh, 2006), FEFLOW (Trefry & Muffels, 2007), and the BGS ZOOM family of groundwater models, ZOOMQ3D (Jackson & Spink, 2004), ZOODRM (Hughes et al., 2008, Mansour et al., 2008) and ZOOPT (Jackson, 2004). Finally, we will look at the challenges that remain, and briefly consider the medium to longer-term goals of this approach.

## **2. An Example of Linking Geological and Process Models**

Over many years, the BGS has created numerous 3D geological framework models at various scales and resolutions within the Thames basin, south-east England to address a variety of questions raised by clients (e.g. Mathers et al., 2014; Aldiss et al., 2012; Royse, 2010; Royse et al., 2009). The lithostratigraphic units in these models have focused on superficial deposits, whilst aquifers, such as the underlying Chalk, appear as large homogenous units. This contrasts with the desire to study subdivided heterogeneous layers for subsurface fluid flow investigations.

Considerable attention has been paid to groundwater resources in this area. According to Whiteman et al. (2012), there have been no less than 14 groundwater resource models developed for the Thames catchment by the Environment Agency. Some of these BGS groundwater modeling efforts contain elements of model integration (Hughes et al., 2011). There has been a tendency in the recent past to use a simplified form of the geology within mathematical process models, but there is a growing need to honor geological complexity such as faulting or discontinuous units (Blessent et al., 2009; Manzocchi et al., 2010; Kessler et al., 2009).

Recognizing the need to develop technologies and standards to enable scientists to solve increasingly complex environmental questions (Laniak et al., 2013; Giles et al., 2010), the BGS undertook a study of the water resources in the Thames catchment using a series of linked models (Mackay et al., 2013). A series of interdependent model components were developed and subsequently linked using an IEM standard called OpenMI (OpenMI Association, 2010; Mansour et al. 2013).

The right side of Figure 1 shows how a linked series of hydrologic process models defined conditions within the Thames basin. These included a Muskingum-Cunge river flow routing model, MCRouter, and two groundwater models - a distributed ZOOMQ3D model of the Chalk and a semi-distributed model of the Limestone. These were linked by a river flow model (Mansour et al., 2013). Recharge was modeled by a distributed ZOODRM groundwater recharge model (Hughes et al., 2008). These recharge and groundwater flow models reflected the geologic conditions represented by a number of geological models of the Thames region, but shown schematically as a single 3D model on the left of Figure 1. However, there was no systemized, automated procedure to transfer information between the geological models and the process models. As shown in Figure 1, geological properties



- The spatial data formats used by the GSO geological framework modeling community tend to involve the creation of 3D triangular irregular networks (TINs) (Berg et al., 2009) whilst it is common for mathematical process models to operate on regular or semi-regular grid formats.

#### **4. Methodology Governing Development of SurfGrid**

Given the range of cultural and technical issues described in Sections 2 and 3, the primary objectives governing the development of SurfGrid were to:

- Improve communication between geologists and process modelers through improved workflows and easy to use software.
- Develop software to produce property data from 3D geological models. Exports should be clearly described and compatible with a range of process models, data manipulation tools and visualization software.

To facilitate the flow of information from geological to process models, a two part solution was developed that involved: 1) a simple workflow procedure describing how the information would transfer from geological model to process model, and 2) development of a software tool, called SurfGrid, to generate the gridded output files. These were supported by documentation to encourage and guide users. As the development of SurfGrid progressed, our understanding of the issues grew and future challenges were identified, which are described in Section 6.

##### **4.1 The Workflow Procedure**

A simple four step procedure was developed (Figure 2) to produce volumetric property data from a geological model:

- 1) create the 3D geological model
- 2) define mapping between stratigraphic units and properties to be exported
- 3) specify the geographic extent, mesh size and properties to be exported
- 4) select the file format to be generated.

Once generic grid files have been generated by SurfGrid, they can either be used directly by the process model software or, if necessary, some additional data manipulation may be performed prior to their use.

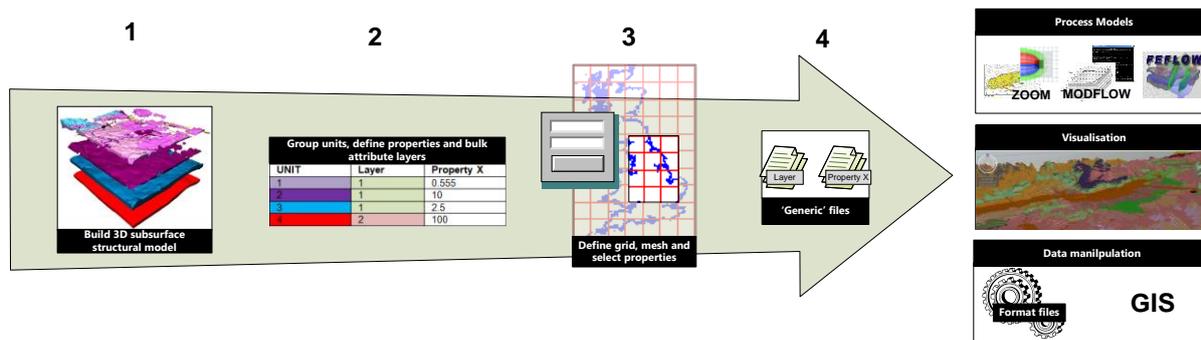


Figure 2: Four step procedure for generation of subsurface volumetric property data

#### 4.1.1 STEP 1: Create 3D geological model

If no geological model exists for the area of interest, a new geological model can be tailor-made for the area at the level-of-detail required in a process model. However, if a geological model covering at least part of the area already exists, a new version of an existing model can be created at a significantly lower cost. In order to maximize the opportunity for this efficient re-use of geological models by process models, it is desirable for GSOs to develop 3D geological framework models that cover larger areas, such as the catchment areas used in subsurface flow modeling. If such a 3D geological framework model is too complex for the application, units can be amalgamated and faults removed. New stratigraphic surfaces and faults may be added when more detail is required.

GOCAD and GSI3D were the two geological modeling packages considered during the development of SurfGrid. GSI3D was the primary focus for the development team due to experience with the code base and through its inbuilt support for the GOCAD triangulated surface format, TSurf (Berlioux, 1994). With this capability, importation of GOCAD geological models into GSI3D and then generation of 3D grids becomes a straightforward process.

#### 4.1.2 STEP 2: Assign properties to geological units

The relationships between stratigraphy and the physical properties, required by a target process model, need to be considered. By examination of the geological model created in step 1, it should be possible to relate one or more properties to each stratigraphic unit. Each property is assigned a quantitative or qualitative value. In effect, the user bulk-attributes each stratigraphic volume with values for one or more properties. Thus, the spaces between the modeled geological stratigraphic surfaces are assigned uniform values for each property. Multiple stratigraphic units may be assigned the same property value, or individual units may have distinctive values.

#### 4.1.3 STEP 3: Specify geographical extent, mesh size and properties to be exported

Where the exported property is destined for use in a mathematical process model it is important to generate a grid which is compatible in spatial extent and mesh size to that required in the target model. Therefore, rather than simply exporting all properties for the entire volume of the geological

model, the user should be able to define the export parameters, such as the area of interest, desired grid size and properties to be exported.

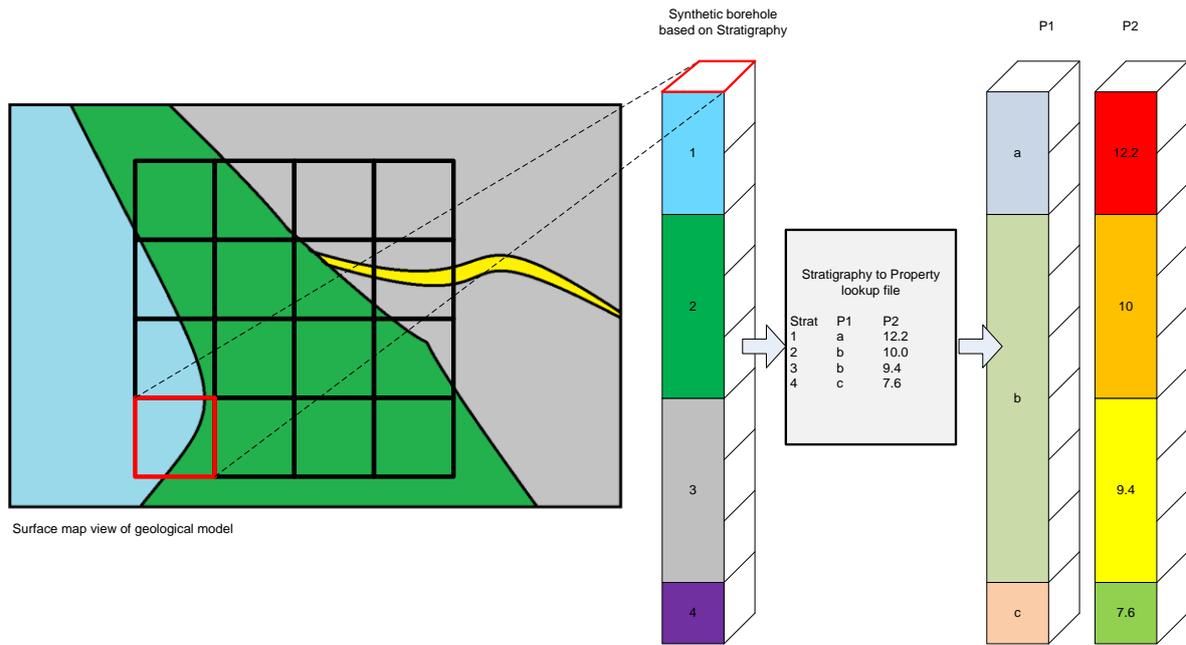
#### **4.1.4 STEP 4: Select file format and refine output content**

3D grid file formats should be compatible with commonly-used process models. These formats should be clearly documented to maximize usage and highlight any known limitations.

### **4.2 SurfGrid: A Tool to Convert Geological Surfaces to 3D Properties Grids**

The procedure outlined in Section 4.1 has been implemented in new software, called SurfGrid. It was developed using the Java programming language and deployed as a plug-in for GSI3D. Although GSI3D is proprietary software, it can accept models using GOCAD TSurfs and TINs created from raster data. There are plans for a more generic SurfGrid tool that is freely available and will produce grids from a variety of sources.

A cross-section based geological model is created (using GSI3D) and the stratigraphic sequence of geological units is defined in an ASCII text file called the Generalized Vertical Section (GVS). The GVS contains a unique ID for each unit and details such as a name, lithology and geological age. By adding additional columns to the GVS, relationships between each stratigraphic unit and one or more properties are established. It is possible to generate SurfGrid exports containing only lithostratigraphic values and subsequently assign new properties to grid cells, however, where the relationships between geological unit and representative property values can be identified prior to grid generation the GVS remains the most efficient way for bulk attribution of export grids. Thus, Steps 1 and 2 of the procedure outlined in Section 4.1 are achieved by entering values for each property for each unit in the GVS. Figure 3 shows a conceptual example of stratigraphy being mapped against two new properties P1 and P2.



**Figure 3: Synthetic boreholes created for each cell in 2D grid of selected area**

The SurfGrid tool contains a simple form that allows a user to define the area of interest, the number of cells in each direction, cell dimensions and select which properties should be exported, Figure 4.

Figure 4: The SurfGrid export form. Users manually type in enter Lower left corner coordinates or select from a point in the map window

The Preview Extent feature overlays the user defined grid in the GSI3D map window as shown in Figure 5. Step 4 simply involves the selection of an export format from a drop down list and now the SurfGrid tool has all the information necessary to generate the specified outputs.

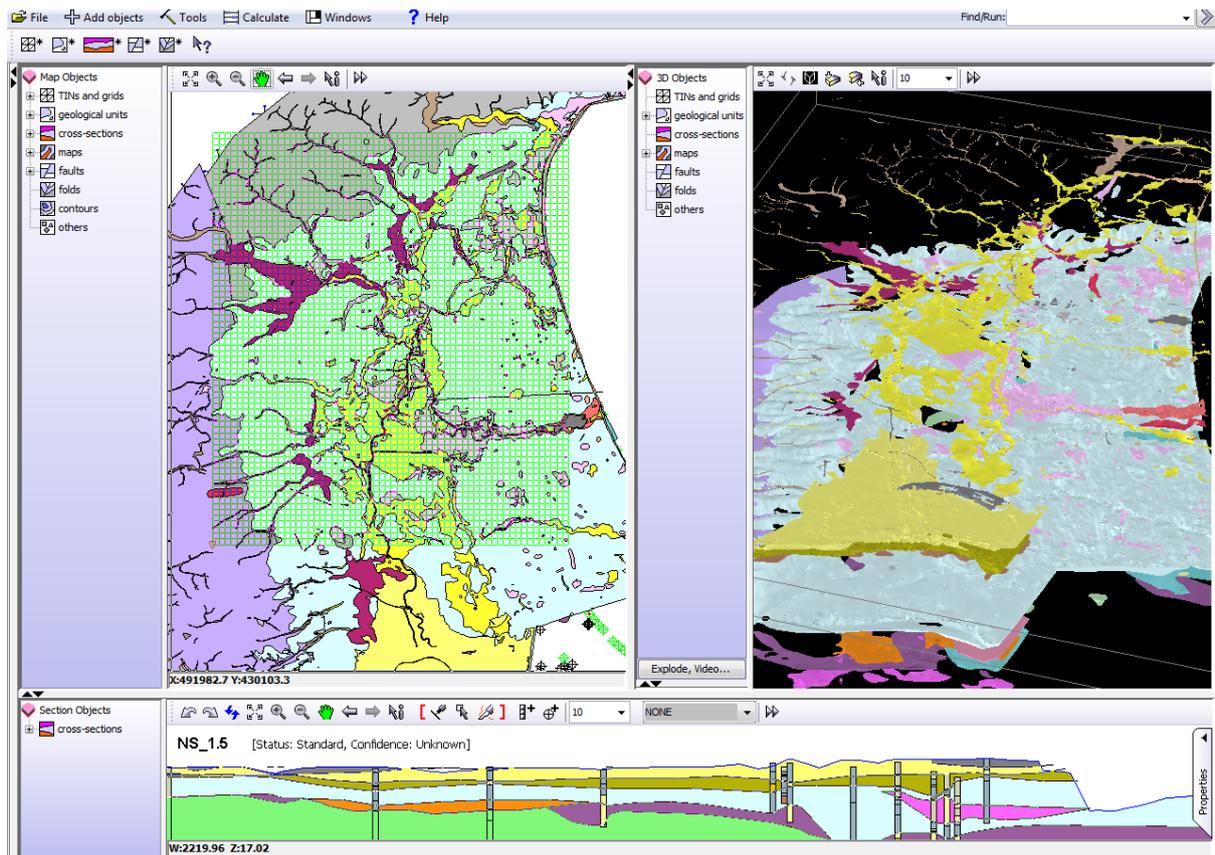


Figure 5: The GSI3D user interface showing map window, top left, cross section window across the base and 3D window on the right. The map window shows a user defined grid from SurfGrid tool overlying the area of interest.

#### 4.2.1 SurfGrid logic

The SurfGrid tool starts the export generation process by defining, in memory, a 2D horizontal (x,y) grid using the specified grid coordinates and mesh size (Figure 4). Starting with the lower left corner of the 2D grid, a synthetic borehole is created for each cell. It contains stratigraphic properties and model horizon elevation values, as shown in Figure 3. By mapping the stratigraphy to each property, as defined in the GVS file, additional synthetic boreholes are added to memory and combined to produce a 3D grid of cells, each containing one or more property values.

Assigning a property to a 3D cell that falls wholly within a single stratigraphic unit is simple enough. However, potentially complex logic is required to decide which value to assign to a cell split by one or more stratigraphic surfaces. A relatively simple strategy was selected. It identifies the stratigraphy present at the centre point of each 3D cell. There are issues associated with this approach which need to be clearly communicated to the users, such as an over simplification of the structure; thin units can completely disappear whilst others appear to gain significance. Figure 6 shows a simplified 2D example of these issues, most of these can be mitigated by selecting a finer mesh size. Alternative approaches include checking which stratigraphy occupied the largest percentage of each cell or capturing the percentage of each stratigraphy within a cell and computing weighted-average values for associated properties.

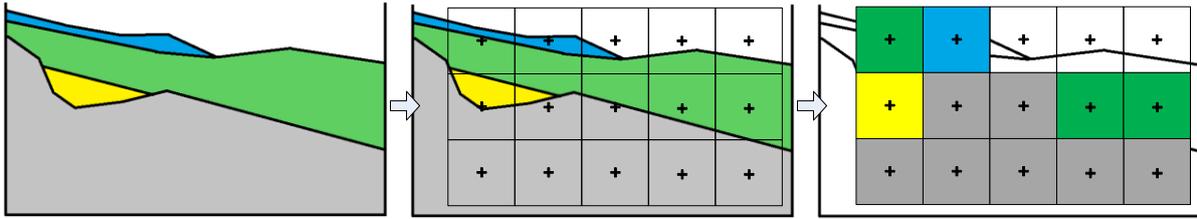


Figure 6: Assignment of 3D cell property based on which stratigraphy is present at each centre point (small cross)

## 5. Results

SurfGrid produces 3D gridded data in three digital file formats. The logic that converts geological surfaces into gridded structures is independent of the export functionality therefore new formats can be added as required. The three formats described in this section are human readable, open formats which have been selected for use within targeted software such as MODFLOW and ZOOMQ3D for groundwater modeling, ArcGIS for data manipulation, and GeoVisionary for visualization. These files provide a means for transferring geological structural data from TIN based geological models to software which requires subsurface properties in gridded formats. To date the 3D gridded outputs have been manually loaded into target software but the development of automated loaders should lead to closer integration, more rapid and regular exchanges of data and perhaps two way transfers of data.

### 5.1 The output formats

#### 5.1.1 CSV ASCII 3D grid format

This 3D grid format is based upon the ESRI 2D grid format (McRae & Shah, 2009) and adapted by TNO to provide a standard for voxelated data in geological models within the Netherlands (Stafleu et al., 2013). It is a human readable format that handles gridded multi-property data in a relatively efficient manner. Regular grids do not require the coordinates for each cell to be captured. Instead the file comprises a brief header defining the grid type, cell order, grid dimensions and properties. Following the header is a block of data equating to the property values for each cell.



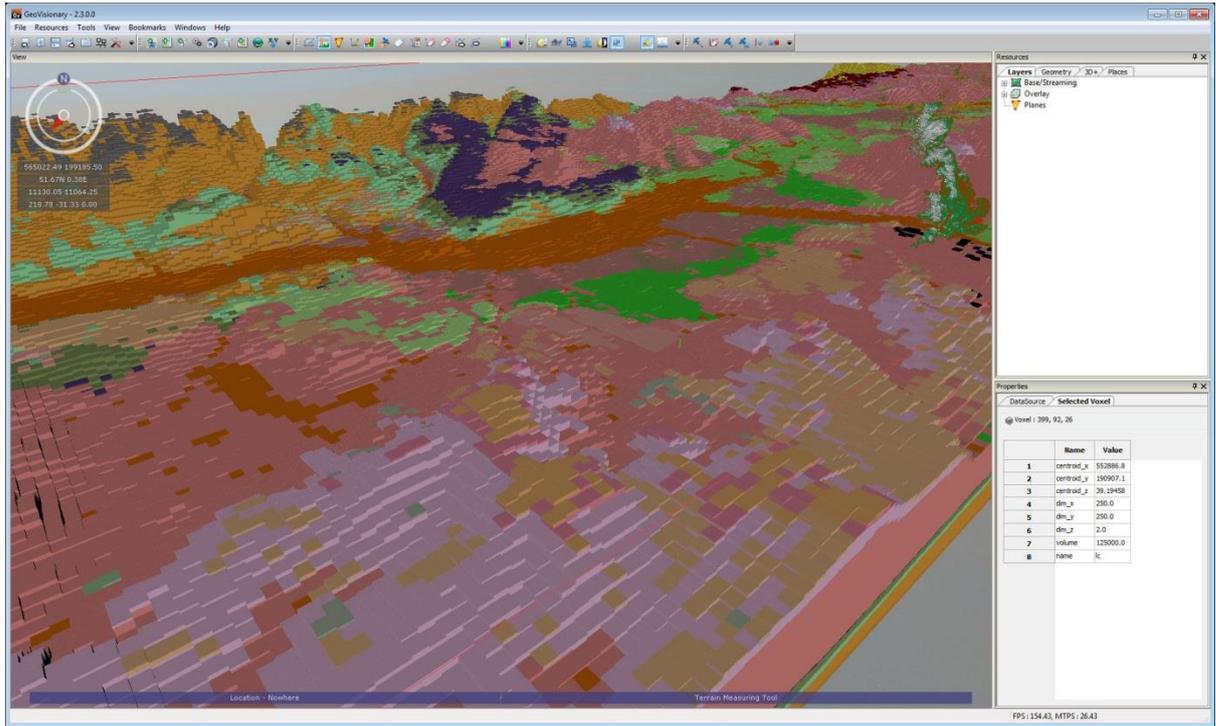


Figure 8: Thames Basin model in GeoVisionary software using BlockModel export file format

centroid_x,	centroid_y,	centroid_z,	dim_x,	dim_y,	dim_z,	volume,	name,	Permeability,	GW_Layer
Variable descriptions: ,	,	,	,	,	,	,	,	,	
Variable types: ,	,	,	,	,	,	,	string,	string,	int
Variable defaults, ,	,	,	,	,	,	,	,	,	
502990.2,	444284.22,	-47.2426,	100.0,	100.0,	10.0,	100000.0,	CHLK,	HIGH,	2
502990.2,	444284.22,	-37.2426,	100.0,	100.0,	10.0,	100000.0,	CHLK,	HIGH,	2
502990.2,	444284.22,	-27.2426,	100.0,	100.0,	10.0,	100000.0,	CHLK,	HIGH,	2
502990.2,	444284.22,	-17.2426,	100.0,	100.0,	10.0,	100000.0,	CHLK,	HIGH,	2
502990.2,	444284.22,	-7.2425995,	100.0,	100.0,	10.0,	100000.0,	CHLK,	HIGH,	2
502990.2,	444284.22,	2.7574005,	100.0,	100.0,	10.0,	100000.0,	TILL_A,	LOW,	6
502990.2,	444384.22,	-187.2426,	100.0,	100.0,	10.0,	100000.0,	-99,	,	-99
502990.2,	444384.22,	-177.2426,	100.0,	100.0,	10.0,	100000.0,	-99,	,	-99
502990.2,	444384.22,	-167.2426,	100.0,	100.0,	10.0,	100000.0,	-99,	,	-99
502990.2,	444384.22,	-77.2426,	100.0,	100.0,	10.0,	100000.0,	-99,	,	-99
502990.2,	444384.22,	-67.2426,	100.0,	100.0,	10.0,	100000.0,	-99,	,	-99
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502990.2,	444384.22,	-17.2426,	100.0,	100.0,	10.0,	100000.0,	CHLK,	HIGH,	2
502990.2,	444384.22,	-7.2425995,	100.0,	100.0,	10.0,	100000.0,	CHLK,	HIGH,	2
502990.2,	444384.22,	2.7574005,	100.0,	100.0,	10.0,	100000.0,	TILL_A,	LOW,	6
502990.2,	444484.22,	-187.2426,	100.0,	100.0,	10.0,	100000.0,	-99,	,	-99

Figure 9: Example of the BlockModel export file, complete with the optional header rows 2, 3 and 4

### 5.1.3 Stack of 2D grids

This export format is a generic format included to support members of the community who are more familiar with 2D grid formats commonly used within GIS applications. Despite advances in the use of 3D modeling software, many potential users lack access to sophisticated 3D applications, and many GSOs still perform a significant amount of spatial analysis and visualization using GIS software (Berg et al., 2011). This option generates one file per property, each file contains a 2D grid for the base of each stratigraphic unit or selected attribute category.

When selecting this export option the user is not required to define a Z extent, the code will generate 2D grids from the lowest base to the top of the model. This option tends to generate smaller files than the other options and takes the least amount of time to complete.

To import into GIS software packages such as ArcGIS™, the individual surfaces can be extracted from this file and imported as an array of points, which can then be converted to a raster using the Z field and the cell size from the header information.

```

50
50
509100.6
206144.83
10.0
10.0
1.0E33

x      y      z      layer
509100.6 206144.83 1.0E33 mgr
509100.6 206154.83 1.0E33 mgr
509100.6 206164.83 1.0E33 mgr
509100.6 206174.83 1.0E33 mgr
509100.6 206184.83 1.0E33 mgr
509100.6 206194.83 1.0E33 mgr
509100.6 206424.83 1.0E33 mgr
509100.6 206434.83 1.0E33 mgr
509100.6 206444.83 1.0E33 mgr
509100.6 206454.83 1.0E33 mgr
509100.6 206464.83 1.0E33 mgr
509100.6 206474.83 1.0E33 mgr
509320.6 206454.83 1.0E33 cwf
509320.6 206464.83 1.0E33 cwf
509320.6 206474.83 126.84039 cwf
509320.6 206484.83 126.11255 cwf
509320.6 206494.83 125.64404 cwf
509320.6 206504.83 125.18325 cwf
509320.6 206514.83 124.79907 cwf
509320.6 206524.83 124.45536 cwf
509320.6 206534.83 124.11165 cwf
509320.6 206544.83 123.76794 cwf
509320.6 206554.83 123.424225 cwf
509320.6 206564.83 123.08051 cwf

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**Figure 10: Stacked Grid example, where the selected property (layer) appears in the final column, if the property value identified in the final column does not exist in these cells the z coordinate contains noDataValue (1.0E33)**

## 6. Remaining Challenges

During the development of SurfGrid, a number of issues and challenges were identified that could not be addressed immediately. These should be addressed in order to improve geological model reuse within process models.

- i. To truly link the static geological knowledge contained within geological models to process models within model linkage frameworks, such as OpenMI or CSDMS (Peckham et al., 2013), requires expertise and significant effort from the IEM community. This will also require efforts by developers of the process models to re-factor their codes to incorporate static spatial data.

- ii. BGS has developed SurfGrid in-house as an extension to GSI3D and it is therefore not possible to release the tool in this form due to licensing restrictions. In order to meet the original objective of developing a solution that not only produces generic outputs but also uses geological modeled objects created in a range of software, the SurfGrid tool must be migrated away from a GSI3D plug-in implementation. The SurfGrid code has been developed with this migration in mind and therefore it should be relatively straightforward to produce a software independent version which could use 3D surfaces from a range of geological modeling tools. Rather than being released as stand-alone software, SurfGrid will be integrated with BGS' desktop Geoscientific Information System (GSIS) which is likely to become available as a free software download.
- iii. A number of organizations have recently developed 3D geological object stores using relational database platforms (Gietzel et al., 2012; Wood, 2014), these provide a way to store and manage 3D model objects independent of proprietary geological modeling software. In the future, these databases could become the primary input source for SurfGrid and could potentially store the resultant gridded data, identify dependencies as well as appropriate metadata, identified as the key to maximizing the potential for data reuse (Giles, 2011; Hughes et al., 2013).
- iv. To improve communication between geologists and process modelers, end users should be consulted to ensure that user interfaces are easy to use and the tools reflect the logical workflows between disciplines. 3D gridding tools can form a seamless step in an information flow of geological knowledge from 3D models into linked environmental models if they incorporate the capture of metadata and dependencies to support communication and feedback loops between disciplines (Figure 11). Improving intersystem links and feedback loops in this way would encourage a more iterative transfer of information between geological and process models as proposed by DAgnese et al. (1997) and others (Agada et al., 2014; Turner, 2006; Smith et al., 2012).

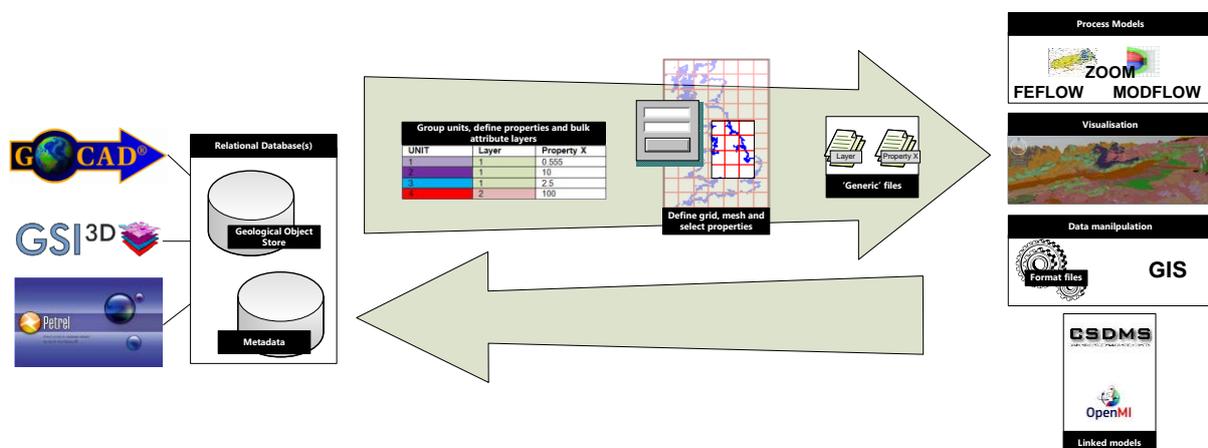


Figure 11: Proposed future workflow (Petrel is a mark of Schlumberger)

- v. The generation of multi-dimensional export grids requires significant amounts of computer memory and the current version of SurfGrid is limited by the amount of available computer memory. This can make model conversion and export slow, or impossible for very large models or for very high resolution exports. A disk-caching mechanism combined with a suitable binary grid data format such as NetCDF (Rew & Davis, 1990) may alleviate this problem and will be investigated. Use of a binary grid format would also facilitate dynamic updating of the exported data because a small portion could be updated without the need to re-run the entire export; this could be a very significant efficiency gain on larger models at higher resolutions.
- vi. The creation of 3D models which describe property-controlling subsurface structures that may or may not directly relate to lithostratigraphy, for example weathering zones or man-made structures, should also be considered. These may not be considered as structurally significant by a geologist but could have a huge impact upon the dynamic processes being modeled.
- vii. Further analysis is required to address additional issues raised during the development of SurfGrid:
  - Is a minimum thickness function required to support process models that require gridded layers to extend across the entire area of the model? Such functionality would ensure that very thin or laterally limited features, which have a significant impact on dynamic processes, remain present in SurfGrid exports.
  - What support is required for semi-regular grid outputs? This is not regarded as an immediate concern, process modelers have suggested that nested grids could be produced by combining multiple exports of differing mesh sizes.
  - How should alternatives to bulk attributing a volume with property values be incorporated into this solution?

## 7. Conclusions

The procedure and SurfGrid tool provide a flexible, user friendly way to generate multi-property exports from geological framework models. This is likely to lead to greater use of 3D modeled data in process models and a better representation of geological complexity within multidisciplinary process models and visualizations.

So far, the most popular SurfGrid export format has been the BlockModel option. It has been used to produce visualizations in the GeoVisionary software. This has helped to validate the outputs visually and identify spatiotemporal relationships when data from other sources are viewed together. The Stack of 2D grids and CSV ASCII 3D grid formats are the most suitable formats for use in hydrogeological modeling software. Many groundwater flow modeling tools such as Visual MODFLOW support ESRI 2D grid format, used in the Stack of 2D grids export, making it the easiest option to load into

groundwater models. The CSV ASCII 3D grid is closely related to the widely supported ESRI 2D grid format, it is clearly defined and human readable, making it relatively easy to write import functions against.

Geologists should consider how 3D geological models may be used and re-used by other disciplines. The creation of additional regional and catchment scale models would be very useful to process modelers.

Existing techniques for the transfer of geological structural information from 3D geological framework models into process models tend to support a very narrow range of software and require the creation of a new geological model for this purpose. The SurfGrid tool and procedure provide a generic, flexible solution that can be applied to both new and pre-existing 3D geological models. Additional efforts are also required to integrate this solution into logical IEM workflows, but this integration seems achievable in the relatively near future.

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